

LECTURE 2: ELIMINATION

$$\begin{array}{rrcr} x & + & 2y & + z = 2 \\ 3x & + & 8y & + z = 12 \\ & & 4y & + z = 2 \end{array} \quad Ax = b$$

$$A = \begin{bmatrix} 1 & 2 & 1 \\ 3 & 8 & 1 \\ 0 & 4 & 1 \end{bmatrix}$$

- 1) ELIMINATION $\rightarrow$ SUCCESS OR FAILURE
- 2) BACK SUBSTITUTION
- 3) ELIMINATION MATRICES
- 4) MATRIX MULTIPLICATION

1) WE TRY TO REMOVE A VARIABLE

$$\begin{array}{ccc|ccc} \text{1ST PIVOT} & \rightarrow & \boxed{1} & 2 & 1 & & 1 & 2 & 1 \\ & & 3 & 8 & 1 & \rightarrow & 0 & \boxed{2} & -2 \\ & & 0 & 4 & 1 & \text{2ND PIVOT} & 0 & 4 & 1 \end{array}$$

WE GOT A ZERO IN $[2, 1]$

NEXT STEP WOULD BE $[3, 1]$ BUT IS
ALREADY 0

$$\left[\begin{array}{ccc|ccc} 1 & 2 & 1 & & & \\ 0 & \boxed{2} & -2 & & & \\ 0 & 4 & 1 & & & \end{array} \right] \rightarrow \left[\begin{array}{ccc|ccc} 1 & 2 & 1 & & & \\ 0 & 2 & -2 & & & \\ 0 & 0 & \boxed{5} & & & \end{array} \right] \quad U \text{ (UPPER TRIANGULAR)}$$

$\uparrow$ 3RD PIVOT

PURPOSE OF ELIMINATION IS TO GET FROM $A \rightarrow U$

PIVOTS CAN'T BE ZERO

IF PIVOT_A ARE ZERO'S CAN SHUFFLE ROWS

$$\begin{array}{ccc|ccc} 1 & 2 & 1 & & & \\ 3 & 6 & 1 & \rightarrow & 0 & 0 & -2 \\ 0 & 4 & 1 & & 0 & 4 & 1 \end{array}$$

FAILURE!

$$\begin{array}{ccc|cc} 1 & 2 & 1 & & \\ 3 & 8 & 1 & \Rightarrow \Rightarrow & \\ 0 & 4 & -4 & & \end{array} \quad \begin{array}{ccc|c} 1 & 2 & 1 & \\ 0 & 2 & -2 & \\ 0 & 0 & 0 & \boxed{0} \end{array}$$

$\nearrow$ NO
THIRD PIVOT

SO NON-INVERTIBLE MATRICES CAN'T BE ELIMINATED

2) BACK SUBSTITUTION. NOW WE BRING IN

$$\begin{array}{c} B \\ \begin{bmatrix} 1 & 2 & 1 \\ 3 & 8 & 1 \\ 0 & 4 & 1 \end{bmatrix} \end{array} \begin{array}{c} A \\ \begin{bmatrix} 2 \\ 12 \\ 2 \end{bmatrix} \end{array} \Rightarrow \begin{array}{c} A \\ \begin{bmatrix} 1 & 2 & 1 \\ 0 & 2 & -2 \\ 0 & 4 & 1 \end{bmatrix} \end{array} \begin{array}{c} b \\ \begin{bmatrix} 2 \\ 6 \\ 2 \end{bmatrix} \end{array}$$

$\Downarrow$

$$\begin{array}{c} U \\ \begin{bmatrix} 1 & 2 & 1 \\ 0 & 2 & -2 \\ 0 & 0 & 5 \end{bmatrix} \end{array} \begin{array}{c} C \\ \begin{bmatrix} 2 \\ 6 \\ -10 \end{bmatrix} \end{array}$$

C is b when we get a to U

$$x + 2y + z = 2 \quad z = -2$$

$$2y - 2z = 6 \quad y = 1$$

$$5z = -10 \quad x = 2$$

BACK SUB IS
BASIC ALGEBRA

3) MATRIX ELIMINATION

WHAT MATRIX OPERATIONS ARE WE USING?

$$A = \begin{bmatrix} 1 & 2 & 1 \\ 3 & 8 & 1 \\ 0 & 4 & 1 \end{bmatrix} \quad \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$$

COLUMN MATRIX MULTIPLICATION DOESN'T HELP
WITH ROW OPERATIONS

$$\begin{bmatrix} 1 & 2 & 7 \end{bmatrix}_{1 \times 3} \begin{bmatrix} - & - & - \\ - & - & - \\ - & - & - \end{bmatrix}_{3 \times 3} = \begin{array}{l} 1 \times \text{row 1} \\ 2 \times \text{row 2} \\ 7 \times \text{row 3} \end{array}$$

MATRIX $\times$ COL = COL

ROW $\times$ MATRIX = ROW

EWING TELLS YOU
WHERE MATRIX DEVIATES
FROM IDENTITY

SO

$$\begin{array}{c} \nearrow \\ E_{21} \end{array} \begin{bmatrix} 1 & 0 & 0 \\ -3 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \\ 3 & 8 & 1 \\ 0 & 4 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 1 \\ 0 & 2 & -2 \\ 0 & 4 & 1 \end{bmatrix}$$

$$\begin{array}{c} \nearrow \\ E_{32} \end{array} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \\ 3 & 8 & 1 \\ 0 & 4 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 1 \\ 0 & 2 & -2 \\ 0 & 0 & 5 \end{bmatrix}$$

COMBINE INTO ONE PROCESS!

$$E_{32}(E_2, A) = U$$

MOST IMPORTANT FACT ABOUT MTX MULT.

$$(E_{32} \cdot E_2) \cdot A = U$$

CAN CHANGE THE ORDER OF OPERATIONS
(ASSOCIATIVE LAW)

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 2 & -2 & 1 \end{bmatrix} \cdot \begin{bmatrix} 1 & 0 & 0 \\ -3 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \cdot A = U$$

PERMISSION

PERMUTATION MATRIX LETS YOU EXCHANGE ROWS

$$\begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} A \quad \text{SWAPS } R_1 \text{ w/ } R_2$$

FOR COLS

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \Rightarrow \begin{bmatrix} b & a \\ d & c \end{bmatrix} \quad \begin{matrix} ??? \\ \dots \end{matrix}$$

LEFT IS ROW, RIGHT IS COLUMNS

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \Rightarrow \begin{bmatrix} b & a \\ d & c \end{bmatrix}$$

$$a \cdot b \neq b \cdot a \quad \text{but} \quad a(b \cdot c) = (a \cdot b) \cdot c$$

$$E_{32} \cdot E_{21} = \text{ANNOYING?}$$

$$A \Rightarrow U \quad \text{vs} \quad U \Rightarrow A. \quad \text{INVERSION!}$$

$$\begin{matrix} E^I & \text{INVERSES} & E \\ \begin{bmatrix} 1 & 0 & 0 \\ 3 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} & \begin{bmatrix} 1 & 0 & 0 \\ -3 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} & = & \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \end{matrix}$$

LECTURE 3

- 4 ways of multiplying matrices
- INVERSES & HOW TO FIND THEM

MULT

$$\begin{matrix} \begin{bmatrix} a_{ij} \end{bmatrix} \\ A \end{matrix} \begin{matrix} \begin{bmatrix} b_{ij} \end{bmatrix} \\ B \end{matrix} = \begin{matrix} \begin{bmatrix} c_{ij} \end{bmatrix} \\ C = AB \end{matrix} \quad \begin{matrix} R & C \\ \downarrow & \downarrow \\ i, j = 3, 4 \end{matrix}$$

$$c_{34} = (\text{row 3 of } A) \cdot (\text{col 4 of } B)$$

$$= a_{31}b_{14} + a_{32}b_{24} + a_{33}b_{34} + \dots$$

$$= \sum_{k=1}^n a_{3k}b_{k4} \quad (\text{so } n \text{ needs to be the same!})$$

when columns same length as rows

in b)

SHAPES AFTER MULT

$$A_{m \times n} \quad B_{n \times p} \quad C = m \times p$$

OPTION 2

$$\begin{bmatrix} \end{bmatrix}_{A_{m \times n}} \begin{bmatrix} 1 \\ \vdots \\ n \end{bmatrix}_{B_{n \times p}} = \begin{bmatrix} \end{bmatrix}_{C_{m \times p}}$$

$$A \times B \text{ col}_1 = C \text{ col}_1 \dots \text{etc}$$

column approach to matrix mult

columns of C are combinations of columns of A

OPTION 3

$$\begin{bmatrix} \text{---} \end{bmatrix}_{A_{m \times n}} \begin{bmatrix} \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \end{bmatrix}_{B_{n \times p}} = \begin{bmatrix} \text{---} \end{bmatrix}_{C_{m \times p}}$$

rows of C are combinations of rows of B

OPTION 4

column of A $\cdot$ row of $B \Rightarrow m \times p$ matrix

$$\begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 6 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 12 \\ 3 & 18 \\ 4 & 24 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 12 \\ 3 & 18 \\ 4 & 24 \end{bmatrix} \leftarrow \begin{array}{l} \text{cols are combinations of cols A} \\ \text{rows are " of rows B} \end{array}$$

4TH WAY: $AB = \text{sum of cols of A} \cdot \text{rows of B}$

$$\begin{bmatrix} 2 & 7 \\ 3 & 8 \\ 4 & 9 \end{bmatrix} \begin{bmatrix} 1 & 6 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix} \begin{bmatrix} 1 & 6 \end{bmatrix} + \begin{bmatrix} 7 \\ 8 \\ 9 \end{bmatrix} \begin{bmatrix} 0 & 0 \end{bmatrix} = \begin{bmatrix} 2 & 12 \\ 3 & 18 \\ 4 & 24 \end{bmatrix}$$

THE ROW SPACE IS THE LINE THROUGH THE VECTOR $\begin{bmatrix} 1 & 6 \end{bmatrix}$. THE COL SPACE IS THE LINE THROUGH THE VECTOR $\begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix}$

YOU CAN ALSO CUT UP THE MATRIX AND MULTIPLY VIA BLOCKS

$$\begin{bmatrix} A_1 & A_2 \\ A_3 & A_4 \end{bmatrix} \begin{bmatrix} B_1 & B_2 \\ B_3 & B_4 \end{bmatrix} = \begin{bmatrix} + & + \\ + & + \end{bmatrix} \quad \begin{array}{l} \text{A, B}_1 + A_2 B_3 \end{array}$$

A B

(5TH WAY) DERIVATION OF
THIS ONE LOOKS FUN

INVERSES (SQUARE FIRST)

A may or may not be invertible

$$A^{-1} A = \text{Identity matrix}$$

if A^{-1} exists (invertible, non-singular)

square matrices can also do $AA^{-1} = I$

rect matrices can't do this, shapes don't allow it

SINGULAR CASE

$\begin{bmatrix} 1 & 3 \\ 2 & 6 \end{bmatrix}$ not invertible b/c second row
not independent of first so
combinations can't retrieve I
row/column space doesn't reach
identity matrix!

^{square}
 A_n matrix has no inverse if we can find
non zero x with $Ax = 0$

$$\begin{bmatrix} 1 & 3 \\ 2 & 6 \end{bmatrix} \begin{bmatrix} 3 \\ -1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad \begin{array}{l} 1 \cdot 3 + 3 \cdot -1 = 0 \\ 2 \cdot 3 + 6 \cdot -1 = 0 \end{array}$$

if inverse existed, $x=0$ by $A^{-1}Ax = 0 \cdot A^{-1}$, but
 x is not zero, so no inverse exists

INVERTING

$$\begin{bmatrix} 1 & 3 \\ 2 & 7 \end{bmatrix} \begin{bmatrix} a & c \\ b & d \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$A \qquad A^{-1} \qquad I$

solving n systems! $A \cdot j$ of $A_{inv} = \text{column } j \text{ of } I$

GAUSS-JORDAN (SOLVE 2 EQUATIONS AT ONCE)

$$\begin{bmatrix} 1 & 3 \\ 2 & 7 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$\left[\begin{array}{cc|cc} 1 & 3 & 1 & 0 \\ 2 & 7 & 0 & 1 \end{array} \right]$$

$$\begin{bmatrix} 1 & 3 \\ 2 & 7 \end{bmatrix} \begin{bmatrix} c \\ d \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

↓ ELIMINATION!

$$\left[\begin{array}{cc|cc} 1 & 3 & 1 & 0 \\ 0 & 1 & -2 & 1 \end{array} \right]$$

↓ ELIM UP!

$$\left[\begin{array}{cc|cc} 1 & 0 & 7 & -3 \\ 0 & 1 & -2 & 1 \end{array} \right]$$

$\uparrow A^{-1}$

GAUSS JORDAN TURNS

$$[A | I] \Rightarrow [I | A^{-1}] \text{ THROUGH ELIMINATION}$$

WHY DOES THIS WORK?

$$EA = I; E = A^{-1}$$

$$\underline{E} \begin{bmatrix} A & I \end{bmatrix} = \begin{bmatrix} I & A^{-1} \end{bmatrix}$$

^C ELIMINATION MATRICES: $(E_1, E_2, E_3, \dots)$

LECTURE 4

$$A^{-1}A = I = AA^{-1}$$

AB —

WE'RE GOING TO FINISH GAUSSIAN ELIMINATION PROPERLY

$$A B A^{-1} A^{-1} = I \quad \leftarrow \text{OBVIOUS WE CAN DO THE MIDDLE ONES FIRST}$$

$$B^{-1} A^{-1} A B = I \quad \leftarrow \text{WHY ARE WE SEEING THIS?}$$

$$AA^{-1} = I$$

$$(A^{-1})^T A^T = I \quad \leftarrow \text{SO INVERSE OF TRANSPOSE IS}$$

TRANSPOSE OF THE INVERSE. WHAT IS

THIS TELLING US ABOUT GEOMETRIC STRUCTURE?

ELIMINATION $A = LU$ IS THE MOST BASIC FACTORISATION OF A MATRIX. BUT IS THE RIGHT ENTRY POINT

$$E_{21} \quad A \quad U$$

$$\begin{bmatrix} 1 & 0 \\ -4 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 8 & 7 \end{bmatrix} = \begin{bmatrix} 2 & 1 \\ 0 & 3 \end{bmatrix}$$

$$A = LU \quad (L \text{ is } E^T)$$

$$\begin{bmatrix} 2 & 1 \\ 8 & 7 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 4 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 0 & 3 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 \\ 4 & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} 1 & 1/2 \\ 0 & 1 \end{bmatrix}$$

↑ PIVOTS (JUST AN ALTERNATE VIEW)

3x3 case is more impressive

$$E_{32} E_{31} E_{21} A = U \quad (\text{NO ROW EXCHANGE})$$

$$A = \quad U$$

$$= E_{21}^{-1} E_{31}^{-1} E_{32}^{-1} U$$

$$= LU$$

WHY IS L BETTER THAN E?

$$E_{32} \quad E_{31} \quad E_{21}$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -5 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\underline{I}$$

$$\begin{array}{c} E_{32} \\ \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -5 & 1 \end{bmatrix} \end{array} \begin{array}{c} E_{21} \\ \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \end{array} = \begin{array}{c} E_{32} E_{21} (E) \\ \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 10 & -5 & 1 \end{bmatrix} \end{array}$$

$EA = U$

↑ DON'T LIKE THIS GUY

INVERSE!

$$\begin{array}{c} E_{21}^{-1} \\ \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \end{array} \begin{array}{c} E_{32}^{-1} \\ \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 5 & 1 \end{bmatrix} \end{array} = \begin{array}{c} L \\ \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 5 & 1 \end{bmatrix} \end{array}$$

$A = LU$

MUCH CLEANER AND NO ROW INTERFERENCE. WHY?

$A = LU$

IF NO ROW EXCHANGES THE MULTIPLIERS GO DIRECTLY INTO L

HOW EXPENSIVE IS ELIMINATION?

$n \times n$ matrix A (100x100)

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot \end{bmatrix} \rightarrow \begin{bmatrix} \cdot & \cdot & \cdot & \cdot \\ \cdot & \bigcirc & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot \end{bmatrix} \xrightarrow{100^2} \text{etc}$$

SO COUNT IS

$$n^2 + (n-1)^2 \dots 1^2 \sim n^3 \text{ UPPER BOUND} \\ \approx \frac{1}{3} n^3 \quad \int_1^n n^2$$

RIGHT HAND SIDE B IS n^2

FACTORISE THE MATRIX AND YOU GET COMPUTATIONAL
SHORTCUT LATER

WHAT HAPPENS IF YOU NEED P ?

PERMUTATIONS 3×3 (6 of them)

$$\begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix}, \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \\ \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$

EVERY MULTIPLICATION

OF THESE IS ALSO

ON THE LIST! $P^{-1} = P^T$

PROBLEM SET

1. SUPPOSE YOU HAVE A 3×3 MATRIX A WHERE ROW 3 IS EXACTLY EQUAL TO ROW 1 PLUS ROW 2 (i.e. the rows are linearly dependant).

A) When you perform elimination to find $A = LU$, what happens at the bottom of U ? ZERO IN THE PIVOT ✓

B) Can a matrix with this structural dependancy ever be broken down into a valid $A = LU$ factorisation? NO ✓

2. DESIGN A SINGLE 3×3 MATRIX M THAT PERFORMS THE FOLLOWING THREE SPATIAL OPERATIONS SIMULTANEOUSLY WHEN IT MULTIPLIES A VECTOR $V = x, y, z$

- swaps x and z
- leaves y alone
- stretches new z by factor of 5

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} i \\ j \\ k \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} k \\ j \\ i \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 5 & 0 & 0 \end{bmatrix} = \begin{bmatrix} k \\ j \\ 5i \end{bmatrix} \quad \checkmark$$

Solution to squared distance X vs v is

$$\text{dist} = \text{np.sum}((X-v)**2, \text{axis}=1)$$

LET'S FORMALISE THE IMPLEMENTATION

X is a $n \times 3$ matrix

$$\begin{bmatrix} x_1 & y_1 & z_1 \\ \hline x_n & y_n & z_n \end{bmatrix}$$

v is a 1×3 vector $\begin{bmatrix} x_v \\ y_v \\ z_v \end{bmatrix}$

we cannot add and subtract in current shape, because we need $(n \times 3) - (n \times 3)$ shapes to make any sense. solution is broadcasting v into $n \times 3$. transpose it (no info loss) and repeat down the rows $\begin{bmatrix} x_v & y_v & z_v \\ \hline \hline \end{bmatrix} = v'$

now we can subtract!

then we square with an element-wise operation which is operating inside the $X - v'$ matrix, not on it, so $(X - v') ** 2$ is also an $n \times 3$ matrix

$$\begin{bmatrix} (x_1 - x_v)^2 & (y_1 - y_v)^2 & (z_1 - z_v)^2 \\ \hline (x_n - x_v)^2 & (y_n - y_v)^2 & (z_n - z_v)^2 \end{bmatrix}$$

numpy will then allow us to collapse the
 $n \times 3$ matrix into an $n \times 1$ array with `np.sum`
 we specify `axis=1` to sum the rows
 so we've gone from

$$\begin{matrix} n \times 3 & 3 \times 1 \\ \left[\right] & \cdot \left[\right] \end{matrix} \quad \text{to} \quad \begin{matrix} n \\ \left[\right] \end{matrix}$$

LECTURE 5

$$PA = LU$$

VECTOR SPACES AND SUBSPACES

THE BEGINNING OF LINEAR ALGEBRA!

PERMUTATIONS AGAIN

P: EXECUTE ROW EXCHANGES TO GET GOOD
 PIVOTS
 COULD NEED ONE FOR EACH ROW!

$$IA = LU = \begin{bmatrix} 1 & 0 \\ - & 1 \\ - & - \\ - & - \\ - & - \end{bmatrix} \begin{bmatrix} \diagup & - & - \\ - & \diagdown & - \\ 0 & - & - \end{bmatrix}$$

THIS IS GOING TO
 WORK BECAUSE P IS
 CLOSED GROUP AND
 $P^{-1} = P^T$

COMPUTATIONALLY WE LOOK FOR BIGGEST PIVOT
 #!

$\underline{P^{-1} = P^T}$, CLOSED GROUP

$PA = LU$ // any non-singular A

mostly P is I :>

P group size is $n!$ for $n \times n$ space

$A^T A = I$ is not just true for permutations

what's a transpose? we know this

$$\begin{bmatrix} 1 & 3 \\ 2 & 3 \\ 4 & 1 \end{bmatrix}^T = \begin{bmatrix} 1 & 2 & 4 \\ 3 & 3 & 1 \end{bmatrix} = R^T$$

TRANSPOSE GENERAL DEF

$$(A^T)_{ij} = A_{ji}$$

SYMMETRIC MATRICES: $A^T = A$ (I is obv example)

(JUST POINTING THIS OUT SO IT'S IN ONE NEARBY)

GO BACK TO $R \rightarrow R^T R$ IS ALWAYS SYMMETRIC

$$\begin{bmatrix} 1 & 3 \\ 2 & 3 \\ 4 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 4 \\ 3 & 3 & 1 \end{bmatrix} = \begin{bmatrix} 10 & 11 & 7 \\ 11 & - & - \\ 7 & - & - \end{bmatrix} \quad \text{(WHICH IS WHY IT'S IN PSEUDO-INVERSE)}$$

WHY? $(R^T R)^T$

WHEN YOU TRANSPOSE THE ORDER IS REVERSED

SO $(R^T R)^T = R^T R^{TT} = R^T R \therefore$ SYMMETRICAL

LET'S GET TO THE GOOD SHIT!!

WHAT ARE VECTOR SPACES?

WHAT ARE SUBSPACES?

WHAT DO WE DO WITH VECTORS?

- ADD TO OTHER VECTORS (COMBINE)
- MULTIPLY BY SCALAR (STRETCH)

↙ LOTS OF VECTORS THAT OBEY COMBINATION & STRETCHING
VECTOR SPACES

EXAMPLES: $\mathbb{R}^2 =$ all ^{real} 2-dimensional vectors $\begin{bmatrix} 3 \\ 2 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \end{bmatrix} \begin{bmatrix} \pi \\ c \end{bmatrix}$
 $\mathbb{R}^2$ is the "xy plane" etc

it's a vector space because it's complete

$\mathbb{R}^3 =$ all vectors w/ 3 real components $\begin{bmatrix} 3 \\ 2 \\ 0 \end{bmatrix}$

$\mathbb{R}^n$ = all vectors with n real components.
they're columns for $n \times n$, which ok

SO VECTOR SPACES ARE GROUPS, RIGHT?

SATISFYING THE EIGHT RULES:

- | | | |
|----------------|--------------------|-----------------------------|
| ADDITION | • COMMUTATIVE | $u + v = v + u$ |
| | • ASSOCIATIVE | $u + (v + w) = (u + v) + w$ |
| | • ADDITIVE I | $u + 0 = u$ |
| | • ADDITIVE INVERSE | $u + u^{-1} = 0$ |
| MULTIPLICATION | • DISTRIBUTIVE + | $a(u + v) = au + av$ |
| | • DISTRIBUTIVE X | $(a + b)v = av + bv$ |
| | • ASSOCIATIVE X | $a(bv) = (ab)v$ |
| | • MULTIPLICATIVE I | $1v = v$ |

NOT A VECTOR SPACE:



TAKE
FOR RIGHT QUADRANT

CAN ADD SAFELY. BUT MULTIPLYING
BY NEGATIVE SCALARS DOESN'T
WORK. NOT CLOSED UNDER
MULTIPLICATION

ARE THERE VECTOR SPACES WITHIN $\mathbb{R}^n$

Straight line through origin is a subspace in $\mathbb{R}^2$
otherwise can't mult by 0

subspaces of $\mathbb{R}^2$: ① $\mathbb{R}^2$

② any line through the origin $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$
L not $\mathbb{R}^1$ because it can rotate and vectors have two components

③ the origin $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$
 $\mathbb{Z}$

subspaces of $\mathbb{R}^3$: ① $\mathbb{R}^3$

② PLANE THROUGH ORIGIN

③ LINE THROUGH ORIGIN

④ $\mathbb{Z}$

HOW DO THESE RELATE TO MATRICES?

$A = \begin{bmatrix} 1 & 3 \\ 2 & 3 \\ 4 & 1 \end{bmatrix}$ columns in $\mathbb{R}^3$

all their linear combinations form a subspace
called THE COLUMN SPACE $C(A)$

$\begin{bmatrix} 1 \\ 2 \\ 4 \end{bmatrix} \begin{bmatrix} 3 \\ 3 \\ 1 \end{bmatrix}$ fill out planar subspace through origin

LECTURE 6: COL SPACES & NULL SPACES

VECTOR SPACES AND SUBSPACES

COLUMN SPACE OF A : solving $Ax = b$

NULL SPACE OF A

VECTOR SPACE REQUIREMENTS

$v + w$ and cv are in the space

all combs $cv + dw$ "

LINEAR COMBINATIONS ARE CLOSED!

SUBSPACES ARE A VECTOR SPACE INSIDE A

VECTOR SPACE. PLANE THROUGH ZERO IS

SUBSPACE OF $\mathbb{R}^3$, e.g.

2 SUBSPACES: P and L

$P \cup L$ = all vectors in P or L or both

this ~~is~~ (is not) a subspace

unless the line is in the plane !)

$P \cap L$ = all vectors in both P & L

this is a subspace because it's just $\mathbb{R}$

INTERSECTIONS OF SUBSPACES ARE ALWAYS SUBSPACES. $S \cap T$ IS A SUBSPACE
 TAKE VECTORS IN THE INTERSECTION AND COMBINATIONS AND STRETCHES WILL BE IN BOTH SUBSPACES AND THEREFORE IN THE INTERSECTION

COLUMN SPACE OF A

$$A = \begin{bmatrix} 1 & 1 & 2 \\ 2 & 1 & 3 \\ 3 & 1 & 4 \\ 4 & 1 & 5 \end{bmatrix}$$

col space is subspace of $\mathbb{R}^4$

$C(A)$ is ^{all} linear combinations of the three columns

$C(A)$ is not $\mathbb{R}^4$ because it can't reach all of it. is 2-dimensional subspace because 3 independent vectors

does $Ax=b$ always have a solution for every b ? NO

which right hand sides are ok? the ones in $C(A)$

$$Ax = b$$

4 equations, 3 unknowns

$$Ax = \begin{bmatrix} 1 & 1 & 2 \\ 2 & 1 & 3 \\ 3 & 1 & 4 \\ 4 & 1 & 5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ b_4 \end{bmatrix} \quad \text{some vectors } b \text{ which are not in } C(A)$$

which b allow this system to be solved?

obv ANYTHING IN $C(A)$ ← THIS IS WHY THE COLUMN PICTURE IS PREFERRED

$Ax =$ column space for any x , so can solve b exactly if within that space

are the three columns independent for A ?

no → col 3 is sum of col 1 and col 2

(and col 1 is a combination of 3 and 2)

NULL SPACE

SAME A : $\begin{bmatrix} 1 & 1 & 2 \\ 2 & 1 & 3 \\ 3 & 1 & 4 \\ 4 & 1 & 5 \end{bmatrix}$

null space of A contains all solutions $x \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$ to the equations

$$Ax = 0$$

$$Ax = \begin{bmatrix} 1 & 1 & 2 \\ 2 & 1 & 3 \\ 3 & 1 & 4 \\ 4 & 1 & 5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

x is in $\mathbb{R}^3$; $C(A)$ in $\mathbb{R}^4$

NORMALLY WE ELIMINATE TO FIND BUT

$$A_x = \begin{bmatrix} 1 & 1 & 2 \\ 2 & 1 & 3 \\ 3 & 1 & 4 \\ 4 & 1 & 5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

NULLSPACE CONTAINS Z ; PROPERLY $\subset \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix}$

THIS IS A LINE IN $\mathbb{R}^3$

CHECK $Ax=0$ GIVES A SUBSPACE

$$\text{IF } A_v = 0 \quad \& \quad A_w = 0; \quad A_{(v+w)} = 0 \quad /$$

$$A_v + A_w = 0 \quad (\text{DISTRIBUTIVE LAW})$$

$$\text{IF } A_v = 0, \quad A_v \cdot n = 0; \quad \wedge A_v = 0 \quad \checkmark \quad \downarrow$$

LET'S FIND SOLUTIONS

$$AX = \begin{bmatrix} 1 & 1 & 2 \\ 2 & 1 & 3 \\ 3 & 1 & 4 \\ 4 & 1 & 5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix}$$

$$X = \begin{bmatrix} 1 & 0 & 0 \\ 0 & -1 & 1 \end{bmatrix} \leftarrow \text{not a subspace; doesn't go through } Z$$

column space is built up, null space is solved

OK, SO HOW DO WE THINK ABOUT AND USE THE SUBSPACE WE JUST GOT?

LECTURE 7 : SOLVING $AX=0$: PIVOT VARIABLES,

SPECIAL SOLUTIONS

COMPUTING THE NULLSPACE $AX=0$

TURNING DEFINITION INTO ALGORITHM!

$$A = \begin{bmatrix} 1 & 2 & 2 & 2 \\ 2 & 4 & 6 & 8 \\ 3 & 6 & 8 & 10 \end{bmatrix}$$

linear
combs of
 R_1 & R_2

↑
multiple of
 C_1

$Ax=0$ extended elimination - continue past zero pivot

$$A = \begin{bmatrix} 1 & 2 & 2 & 2 \\ 2 & 4 & 6 & 8 \\ 3 & 6 & 8 & 10 \end{bmatrix}$$

WHEN WE PERFORM ELIMINATION
WE DON'T CHANGE NULLSPACE
BUT DO CHANGE COLSPACE:

$$\rightarrow \begin{bmatrix} 1 & 2 & 2 & 2 \\ 0 & 0 & 2 & 4 \\ 0 & 0 & 2 & 4 \end{bmatrix}$$

first elimination stage

zero pivots; dependent column. move to next col

$$\begin{array}{cccc} & \text{FREE COL} & & \text{FREE COL} \\ \text{PIVOT COL} & \downarrow & \text{PIVOT COL} & \downarrow \\ \left[\begin{array}{cc|cc} 1 & 2 & 2 & 2 \\ 0 & 0 & 2 & 4 \\ 0 & 0 & 0 & 0 \end{array} \right] = U \end{array}$$

echelon form - staircase

2 pivots - rank 2

RANK of A is the
number of valid pivots

$Ux=0$. SOLVE BY BACKSUBSTITUTION

VARIABLES

FREE COLUMNS HAVE ONE CHOICE OF VALUE

IF COL 2 AND 4 ARE FREE, x_2, x_4 ARBITRARY

$$x = \begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$

WORKED UP

WE PICK $x_2 = 1$ and $x_4 = 0$

$$x_1 + 2x_2 + 2x_3 + 2x_4 = 0$$

$$2x_3 + 4x_4 = 0$$

x is a vector in the nullspace. but what is dimension of nullspace? number of free variables defines. try $x = \begin{bmatrix} 2 \\ 0 \\ -2 \\ 1 \end{bmatrix}$

WORKED OUT FROM FREE VARIABLES

our two x values are special solutions because we used 1 and 0 for free variables.

$$x = c \begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \end{bmatrix} + d \begin{bmatrix} 2 \\ 0 \\ -2 \\ 1 \end{bmatrix}$$

nullspace contains all linear combinations of the special solution

$$\# \text{ FREE VARS FOR } A_{m \times n} = n - r$$

NEXT STEP: CLEAN UP U

R = reduced row echelon form

$$U = \begin{bmatrix} 1 & 2 & 2 & 2 \\ 0 & 0 & 2 & 4 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

ROW OF ZEROS APPEARED

BECAUSE r_3 IS COMBO OF ROWS

ELIMINATE UPWARDS! R has zeros above and below pivots

$$\begin{bmatrix} 1 & 2 & 0 & -2 \\ 0 & 0 & 2 & 4 \\ 0 & 0 & 0 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} \boxed{1} & 2 & 0 & -2 \\ 0 & 0 & \boxed{1} & 2 \\ 0 & 0 & 0 & 0 \end{bmatrix} = R = \text{ref}(A)$$

THIS ONLY WORKS BECAUSE SOLUTION IS ZERO, RIGHT?

OTHERWISE YOU'RE STRETCHING.

NOTE I IN PIVOT ROWS $\hat{e}_i$ COLUMNS

WHY ARE WE DOING THIS? $R_1 = 0$ IS EASIER THAN $U_1 = 0$

$$\begin{array}{cccc} 1 & - & 0 & - & -2 & - & -2 \\ 0 & - & 1 & - & -0 & - & 0 \end{array}$$

PIVOT COLS I FREE COLS F

FOR REF

FREE COLUMNS TURN UP IN SPECIAL SOLUTION w/

SIGN FLIPPED

$$R = \begin{bmatrix} I & F \\ 0 & 0 \end{bmatrix} \leftarrow \begin{array}{l} \text{pivot rows} \\ \text{pivot cols} \end{array}$$

$\uparrow$ $\uparrow$
 $n-r$ free cols

$$RN = 0$$

$$N = \begin{bmatrix} -F \\ I \end{bmatrix}$$

$$R x = 0$$

$$\begin{bmatrix} I & F \end{bmatrix} \begin{bmatrix} x_{\text{pivot}} \\ x_{\text{free}} \end{bmatrix} = 0$$

$$x_{\text{pivot}} = -F x_{\text{free}} \quad \leftarrow \text{choose identity}$$

PRACTICE: $A = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 4 & 6 \\ 2 & 6 & 8 \\ 2 & 8 & 10 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 3 \\ 0 & 0 & 0 \\ 0 & 2 & 2 \\ 0 & 4 & 4 \end{bmatrix} \xrightarrow{u} \begin{bmatrix} 1 & 2 & 3 \\ 0 & 2 & 2 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$

$$U = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 2 & 2 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

Rank 2 again

$$\downarrow$$

$$\begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} = \text{ref}$$

$$x = c \begin{bmatrix} -1 \\ -1 \end{bmatrix}$$

putting this to zero just gives us origin

if $R=n$, nullspace is just origin!

$$C = \begin{bmatrix} -F \\ I \end{bmatrix}$$

PRACTICE

$$C_1 = -2$$

$$A = \begin{bmatrix} 1 & -2 & 1 & 3 \\ 2 & -4 & 3 & 8 \\ 3 & -6 & 4 & 11 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & -2 & 1 & 3 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 2 & 2 \end{bmatrix}$$

$R_1 + R_2 \rightarrow$

$$R = \begin{bmatrix} 1 & -2 & 0 & 1 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$U = \begin{bmatrix} 1 & -2 & 1 & 3 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$R: \begin{bmatrix} 1 & -2 & 0 & 1 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$x = \begin{bmatrix} 2 \\ 1 \\ 0 \\ 0 \end{bmatrix} \quad \& \quad \begin{bmatrix} -1 \\ 0 \\ -2 \\ 1 \end{bmatrix}$$

LECTURE 8: $Ax=b$ COMPLETELY SOLVE LINEAR EQUATIONS!

$$A = \begin{bmatrix} 1 & 2 & 2 & 2 \\ 2 & 4 & 6 & 8 \\ 3 & 6 & 8 & 10 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} \quad \text{we know from } r_1 + r_2 = r_3 \text{ that } b_1 + b_2 = b_3$$

Pick b_1 that
zero out
bottom row!

$$\begin{bmatrix} 1 & 2 & 2 & 2 & b_1 \\ 2 & 4 & 6 & 8 & b_2 \\ 3 & 6 & 8 & 10 & b_3 \end{bmatrix} = \text{AUGMENTED MATRIX } [Ab]$$

↓

$$\begin{bmatrix} 1 & 2 & 2 & 2 & b_1 \\ 0 & 0 & 2 & 4 & b_2 - 2b_1 \\ 0 & 0 & 0 & 0 & b_3 - 3b_1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 2 & 2 & b_1 \\ 0 & 0 & 2 & 4 & b_2 - 2b_1 \\ 0 & 0 & 0 & 0 & b_3 - b_2 - b_1 \end{bmatrix}$$

for $b = \begin{bmatrix} 1 \\ 5 \\ 6 \end{bmatrix}$

for $\begin{bmatrix} 1 \\ 3 \\ 0 \end{bmatrix}$

$$0 = b_3 - b_2 - b_1 \leftarrow \text{condition for solvability}$$

what are the conditions on b that make equations solvable?

SOLVABILITY

$Ax = b$ is solvable if and only if b is within colspace of A $C(A)$

if a combination of the rows of A gives the zero row, same combination of B components must be zero

these two statements are equivalent! how?

(come back to this!)

SOLVE $Ax = b$ we start w/ one particular solution

① $x_{\text{particular}}$: set all free variables to zero, solve $Ax = b$ for pivots

$$x_2 = 0; x_4 = 0$$

$$x_1 + 2x_3 = 1 \quad x_1 = -2$$

$$2x_3 = 3 \quad x_3 = 1.5$$

$$x_p = \begin{bmatrix} -2 \\ 0 \\ 3/2 \\ 0 \end{bmatrix}$$

plug into original to check!

$$-2 + 0 + 0 = 1 \quad \checkmark$$

$$-4 + 0 + 6 = 2 \quad \checkmark$$

$$-6 + 0 + 12 = 6 \quad \checkmark$$

② NULL SPACE x_{null}

③ COMPLETE SOLUTION IS $x_{part} + x_{null}$

x_p is the intercept, x_n is the scaffold

$$\left. \begin{array}{l} Ax_p = b \\ Ax_n = 0 \end{array} \right\} A(x_p + x_n) = b$$

↑ zero is magic!

$$\therefore x_c = \begin{bmatrix} -2 \\ 0 \\ 3/2 \\ 0 \end{bmatrix} + c_1 \begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} 2 \\ 0 \\ -2 \\ 1 \end{bmatrix}$$

the nullspace tells you how many solutions there are because it's degrees of freedom

subspace aff. $\mathbb{R}^n$: shifted from origin

PLOT ALL SOLUTIONS $X \leftarrow$ 2D PLANE IN 4D. NO :)

ELIMINATE w/ AUGMENTED MATRIX, FIND x_{part} & x_{null}

QUESTIONS: m by n matrix A of rank r

$$r \leq m; r \leq n$$

FULL COLUMN RANK: $r = n$ $\swarrow$ nullspace is 0
Solution unique if exists

" ROW " : $m = 1$

FULL COL RANK: TALL & THIN $\begin{bmatrix} 1 & 3 \\ 2 & 1 \\ 6 & 1 \\ 5 & 1 \end{bmatrix}$ rank 2,
 $n=2$

$$R = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ & F \end{bmatrix}$$

$$x_p = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

FULL ROW $r = m$

can solve $AX=b$ for every b

$\therefore$ solution exists, $n-m$ free variables

$$A = \begin{bmatrix} 1 & 2 & 6 & 5 \\ 3 & 1 & 1 & 1 \end{bmatrix}$$

$$R = \begin{bmatrix} 1 & 0 & F \\ 0 & 1 & F \end{bmatrix}$$

FULL COL RANK AND FULL ROW RANK

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 1 \end{bmatrix} \quad \downarrow \text{invertible!}$$

$$R = I \quad A(\text{null}) = [0]$$

solve by JORDAN-GAUSS TO GET UNIQUE SOLUTION

$$r = m = n$$

$$R = I \quad 1 \text{ solution to } Ax = b$$

$$r = n < m$$

$$R = \begin{bmatrix} I \\ 0 \end{bmatrix} \quad 0 \text{ or } 1 \text{ solution to } Ax = b$$

$$r = m < n$$

$$R = \begin{bmatrix} I & F \end{bmatrix} \quad \begin{matrix} \text{dimensional} \\ m \cdot n \end{matrix} \text{ solutions to } Ax = b$$

could be mixed in

$$r < m \quad ; \quad r < n$$

$$R = \begin{bmatrix} I & F \\ 0 & 0 \end{bmatrix} \quad 0 \text{ or infinite solutions}$$

THE RANK TELLS YOU EVERYTHING ABOUT THE SOLUTIONS

PRACTICE:

$$A = \begin{bmatrix} 1 & -2 & 1 & 3 \\ 2 & -4 & 3 & 8 \\ 3 & -6 & 4 & 11 \end{bmatrix} \quad b = \begin{bmatrix} 2 \\ 5 \\ 7 \end{bmatrix}$$

1. $b_3 - b_2 - b_1 = 0 \quad \checkmark$

2. $Ab \leftarrow$ ELIMINATION

$$\begin{bmatrix} 1 & -2 & 1 & 3 & b_1 \\ 2 & -4 & 3 & 8 & b_2 \\ 3 & -6 & 4 & 11 & b_3 \end{bmatrix}$$



$$\begin{bmatrix} 1 & -2 & 1 & 3 & b_1 \\ 0 & 0 & 1 & 2 & b_2 - b_1 \\ 0 & 0 & 1 & 2 & b_3 - 3b_1 \end{bmatrix}$$



$$\begin{bmatrix} 1 & -2 & 1 & 3 & 2 \\ 0 & 0 & 1 & 2 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$x_2 = 0, x_4 = 0 \quad x_3 = 1 \quad x_1 = 1$

$$x_p = \begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \end{bmatrix}$$

$$x = \begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \end{bmatrix} + c_1 \begin{bmatrix} 2 \\ 1 \\ 0 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} -1 \\ 0 \\ -2 \\ 1 \end{bmatrix}$$

CONSTRUCT A 3×4 MATRIX A THAT SATISFIES THESE CONSTRAINTS:

$$r = 2$$

$$N(A) = c_1 \begin{bmatrix} 3 \\ 1 \\ 0 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} -1 \\ 0 \\ -2 \\ 1 \end{bmatrix}$$

pivot cols are c_1 and c_2

$$R = \begin{bmatrix} 1 & -3 & 0 & 1 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & -3 & 0 & 1 \\ -1 & 3 & 1 & 1 \\ 2 & -6 & 0 & 2 \end{bmatrix}$$

$$Ab = \begin{bmatrix} 1 & 3 & 1 & 2 & b_1 \\ 2 & 6 & 4 & 8 & b_2 \\ 0 & 0 & 2 & 4 & b_3 \end{bmatrix} \quad b = \begin{bmatrix} 1 \\ 4 \\ 2 \end{bmatrix}$$

$\Downarrow$

$$\begin{bmatrix} 1 & 3 & 1 & 2 & b_1 \\ 0 & 0 & 1 & 4 & b_2 - 2b_1 \\ 0 & 0 & 2 & 4 & b_3 \end{bmatrix}$$

$\Downarrow$

$$\begin{bmatrix} 1 & 3 & 1 & 2 & b_1 \\ 0 & 0 & 2 & 4 & b_2 - 2b_1 \\ 0 & 0 & 0 & 0 & b_3 - b_2 + 2b_1 \end{bmatrix}$$

valid: $2 - 4 + 2 = 0$

$$x_p = \begin{bmatrix} -1 \\ 0 \\ 2 \\ 0 \end{bmatrix}$$

$$R = \begin{bmatrix} 1 & 3 & 0 & 0 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$x = \begin{bmatrix} -1 \\ 0 \\ 2 \\ 0 \end{bmatrix} + c_1 \begin{bmatrix} -3 \\ 1 \\ 0 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} 0 \\ 0 \\ -2 \\ 1 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 2 & -1 & 0 \\ 3 & 6 & -2 & 3 \\ 2 & 4 & -1 & 3 \end{bmatrix} \quad b = \begin{bmatrix} 2 \\ 7 \\ 5 \end{bmatrix}$$

$$Ab = \begin{bmatrix} 1 & 2 & -1 & 0 & b_1 \\ 3 & 6 & -2 & 3 & b_2 \\ 2 & 4 & -1 & 3 & b_3 \end{bmatrix}$$

$$\Downarrow$$

$$\begin{bmatrix} 1 & 2 & -1 & 0 & b_1 \\ 0 & 0 & 1 & 3 & b_2 - 3b_1 \\ 0 & 0 & 1 & 3 & b_3 - 2b_1 \end{bmatrix}$$

$$\Downarrow$$

$$U = \begin{bmatrix} 1 & 2 & -1 & 0 & b_1 \\ 0 & 0 & 1 & 3 & b_2 - 3b_1 \\ 0 & 0 & 0 & 0 & b_3 - b_2 + b_1 \quad \checkmark \end{bmatrix}$$

$$U = \left[\begin{array}{cccc|c} 1 & 2 & -1 & 0 & 2 \\ 0 & 0 & 1 & 3 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \quad R = \begin{bmatrix} 1 & 2 & 0 & 3 \\ 0 & 0 & 1 & 3 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$x_p = \begin{bmatrix} 3 & 0 & 1 & 0 \end{bmatrix} \quad x_n = c_1 \begin{bmatrix} -2 & 1 & 0 & 0 \end{bmatrix} + c_2 \begin{bmatrix} -3 & 0 & -3 & 1 \end{bmatrix}$$

$$Ab = \left[\begin{array}{cccc|c} 1 & -1 & 2 & 3 & b_1 \\ 2 & -2 & 5 & 8 & b_2 \\ 3 & -3 & 7 & 11 & b_3 \end{array} \right]$$

$$b = \begin{bmatrix} 1 \\ 3 \\ 7 \end{bmatrix}$$

$\Downarrow$

$$\left[\begin{array}{cccc|c} 1 & -1 & 2 & 3 & b_1 \\ 0 & 0 & 1 & 2 & b_2 - 2b_1 \\ 0 & 0 & 1 & 2 & b_3 - 3b_1 \end{array} \right]$$

$\Downarrow$

$$ub : \left[\begin{array}{cccc|c} 1 & -1 & 2 & 3 & b_1 \\ 0 & 0 & 1 & 2 & b_2 - 2b_1 \\ 0 & 0 & 0 & 0 & b_3 - b_2 - b_1 \end{array} \right] \leftarrow b \text{ valid!}$$

$$ub : \left[\begin{array}{cccc|c} 1 & -1 & 2 & 3 & 1 \\ 0 & 0 & 1 & 2 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

$$x_p = \begin{bmatrix} -1 \\ 0 \\ 1 \\ 0 \end{bmatrix}$$

$$R : \left[\begin{array}{cccc|c} 1 & -1 & 0 & -1 & -1 \\ 0 & 0 & 1 & 2 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

$$x = \begin{bmatrix} -1 \\ 0 \\ 1 \\ 0 \end{bmatrix} + c_1 \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} 1 \\ 0 \\ -2 \\ 1 \end{bmatrix}$$

$$Ab = \left[\begin{array}{cccc|c} 1 & 2 & -1 & 3 & b_1 \\ 2 & 4 & -1 & 8 & b_2 \\ 3 & 6 & -1 & 13 & b_3 \end{array} \right] \quad b = \begin{bmatrix} 2 \\ 5 \\ 8 \end{bmatrix}$$

$\Downarrow$

$$\left[\begin{array}{cccc|c} 1 & 2 & -1 & 3 & b_1 \\ 0 & 0 & 1 & 2 & b_2 - 2b_1 \\ 0 & 0 & 2 & 4 & b_3 - 3b_1 \end{array} \right]$$

$\Downarrow$

$$Ub = \left[\begin{array}{cccc|c} 1 & 2 & -1 & 3 & b_1 \\ 0 & 0 & 1 & 2 & b_2 - 2b_1 \\ 0 & 0 & 0 & 0 & b_3 - 3b_1 - 2(b_2 - 2b_1) \end{array} \right]$$

$$b_3 - 2b_2 + b_1 \rightarrow 8 - 10 + 2 = 0 \quad \checkmark$$

$$Ub = \left[\begin{array}{cccc|c} 1 & 2 & -1 & 3 & 2 \\ 0 & 0 & 1 & 2 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \Rightarrow R: \left[\begin{array}{cccc|c} 1 & 2 & 0 & 5 & 3 \\ 0 & 0 & 1 & 2 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

$$x_p = [3 \ 0 \ 1 \ 0]$$

$$x = x_p + c_1 \begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} -5 \\ 0 \\ -2 \\ 0 \end{bmatrix} \quad \checkmark$$

$$Ab = \left[\begin{array}{cccc|c} 1 & 2 & -1 & 3 & b_1 \\ 2 & 4 & -1 & 8 & b_2 \\ 3 & 6 & -1 & 13 & b_3 \end{array} \right] \quad b = \begin{bmatrix} 2 \\ 5 \\ 8 \end{bmatrix}$$

⇓

$$\left[\begin{array}{cccc|c} 1 & 2 & -1 & 3 & b_1 \\ 0 & 0 & 1 & 2 & b_2 - 2b_1 \\ 0 & 0 & 2 & 4 & b_3 - 3b_1 \end{array} \right]$$

⇓

$$UB = \left[\begin{array}{cccc|c} 1 & 2 & -1 & 3 & b_1 \\ 0 & 0 & 1 & 2 & b_2 - 2b_1 \\ 0 & 0 & 0 & 0 & b_3 - 2b_2 + b_1 \end{array} \right] \quad \text{TRY } b = \begin{bmatrix} 2 \\ 5 \\ 8 \end{bmatrix} \checkmark$$

$$RB = \left[\begin{array}{cccc|c} 1 & 2 & 0 & 5 & 3 \\ 0 & 0 & 1 & 2 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

$$x_p = [3 \ 0 \ 1 \ 0]$$

$$x_n = s_1 [-2 \ 1 \ 0 \ 0] + s_2 [-5 \ 0 \ 2 \ 1]$$



I LIKE LINEAR ALGEBRA!



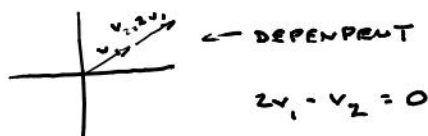
LECTURE 9: INDEPENDENCE, BASIS & DIMENSION

suppose A is m by n with $n > m$ rows cols more unknowns than equations
then there are nonzero solutions to $Ax=0$

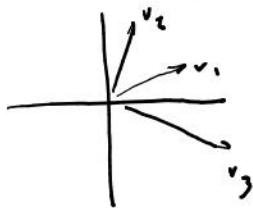
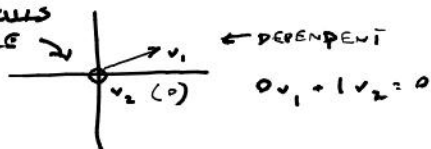
reason: there will be free variables!!

Independence

- ① Vectors $x_1, x_2, \dots, x_n$ are linearly independent if no combination gives the zero vector
 $c_1 x_1 + c_2 x_2 + \dots + c_n x_n \neq 0$ (unless all $c=0$)



ZERO VECTOR KILLS INDEPENDENCE



2D PLANE, 3 VECTORS $\rightarrow m < n$

$$A = \begin{bmatrix} v_1 & v_2 & v_3 \\ - & - & - \\ - & - & - \end{bmatrix}$$

$\rightarrow$ THIS A RESTATEMENT OF $\mathbb{R}^2$ AS A VECTOR SPACE?

REPEAT WHEN $v_1, \dots, v_n$ ARE COLUMNS OF A
 THEY ARE INDEPENDENT IS $\text{rank}(A) = n$
 DEPENDENT OTHERWISE! $\leftarrow \text{rank}(A) < n$

SPANNING

ALL LINEAR COMBINATIONS

Vectors $v_1, \dots, v_n$ span a space

means: the space consists of all combinations of those vectors

columns of a matrix span a space

BASIS for a space is a sequence of vectors $v_1, v_2, \dots, v_d$ with two properties:

- 1) independent
- 2) span the space

a basis can describe whole space

EXAMPLE: $\mathbb{R}^3$ — basis $\begin{matrix} v_1 & v_2 & v_3 \\ \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \end{matrix}$ obviously lots more!

$\begin{bmatrix} 1 & 2 & 3 \\ 1 & 2 & 3 \\ 2 & 5 & 8 \end{bmatrix}$ $\leftarrow$ ANOTHER BASIS

$\mathbb{R}^n$ n vectors give a basis if matrix of vectors is non-singular

$$\begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 2 \\ 2 \\ 5 \end{bmatrix}$$

← SPANS A PLANE IN $\mathbb{R}^3$; THESE ARE A BASIS FOR THAT PLANE
THIS IS THE COLSPACE OBV

ALL BASES FOR A ^{GIVEN} SPACE HAVE SAME NUMBER OF VECTORS. ↑
DIMENSION

INDEPENDENCE: COMBINATIONS $\neq 0$

SPANNING: vectors describing a space

BASIS: vector building blocks of a given space

DIMENSION: # of vectors in the basis

space is $C(A)$

$$\begin{bmatrix} 1 & 2 & 3 & 1 \\ 1 & 1 & 2 & 1 \\ 1 & 2 & 3 & 1 \end{bmatrix}$$

← spans $C(A)$ but not a basis

$$N(A) = \begin{bmatrix} -1 \\ -1 \\ 1 \\ 0 \end{bmatrix} \text{ etc}$$

$$\left\{ \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix} \right\} \text{ } \rightarrow \text{A BASIS}$$

RANK: 2!

RANK OF A IS DIMENSION OF $C(A)$

n -RANK IS DIMENSION OF $N(A)$

MATRICES HAVE RANK; SPACES HAVE DIMENSIONS
SPECIAL SOLUTIONS ARE BASIS OF NULLSPACE

LECTURE 10: FOUR FUNDAMENTAL SUBSPACES

- ① COLUMN SPACE $C(A)$
- ② NULL SPACE $N(A)$
- ③ ROW SPACE: ALL COMBINATIONS OF
COLUMNS OF $A^T = C(A^T)$
- ④ LEFT NULLSPACE: $N(A^T)$
 $\uparrow$ WHY LEFT? ①

TAKE A AS $m \times n$

$$N(A) \text{ is in } \mathbb{R}^n$$

$$C(A) \text{ is in } \mathbb{R}^m$$

$$C(A^T) \text{ is in } \mathbb{R}^n$$

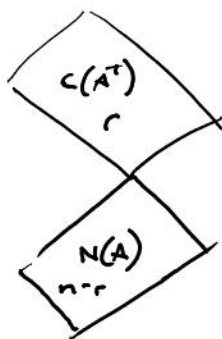
$$N(A^T) \text{ is in } \mathbb{R}^m$$

① BECAUSE $A^T y = 0 \quad \begin{bmatrix} \end{bmatrix} \begin{bmatrix} \end{bmatrix} = 0$

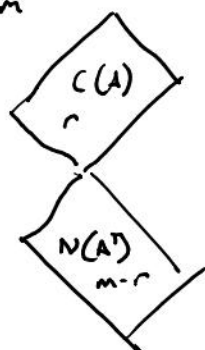
$\nwarrow y^T A = 0$
 $\begin{bmatrix} \end{bmatrix} \begin{bmatrix} \end{bmatrix} = 0 \quad \text{MULTIPLYING ON THE LEFT!}$

4 SUBSPACES

$\mathbb{R}^n$



$\mathbb{R}^m$



LET'S UNDERSTAND THESE SPACES

basis? dimension?

$$\dim(C(A)) = r \quad \begin{matrix} \vdots \\ \vdots \\ \vdots \end{matrix} \text{ basis is the pivot columns}$$



$$\dim(C(A^T)) = r \quad (1)$$

$$\dim(N(A)) = n-r \quad \begin{matrix} \vdots \\ \vdots \\ \vdots \end{matrix} \text{ basis is special solutions}$$

$$\dim(N(A^T)) = m-r \quad (2)$$

① BASIS FOR $C(A^T)$

$$A = \begin{bmatrix} 1 & 2 & 3 & 1 \\ 1 & 1 & 2 & 1 \\ 1 & 2 & 3 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 & 3 & 1 \\ 0 & -1 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

↓

$$R = \begin{bmatrix} 1 & 0 & 1 & 1 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$C(R) \neq C(A)$$

row operations preserve
row space but not col space!

0/1 THE OPERATIONS
ARE LINEAR
COMBOS!

BASIS FOR ROWSPACE OF A OR R IS THE
FIRST r ROWS OF R

② BASIS FOR $N(A^T)$

THE WORK WE DID TO GET TO R REVEALS $N(A^T)$

$$\text{ref } [A_{m \times n} \ I_{m \times m}] \rightarrow [R_{m \times n} \ E_{m \times m}]$$

← WHAT WE DID

$$EA = R \quad \text{for invertible } R = I$$

$$\text{then } E = A^{-1}$$

AND BECAUSE IT'S THE LEFT
NULLSPACE WE DON'T NEED L

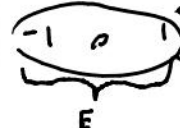
$$A = \left[\begin{array}{cccc|ccc} 1 & 2 & 3 & 1 & 1 & 0 & 0 \\ 1 & 1 & 2 & 1 & 0 & 1 & 0 \\ 1 & 2 & 3 & 1 & 0 & 0 & 1 \end{array} \right]$$

$\Downarrow$

$$\left[\begin{array}{cccc|ccc} 1 & 2 & 3 & 1 & 1 & 0 & 0 \\ 0 & -1 & -1 & 0 & -1 & 1 & 0 \\ 0 & 0 & 0 & 0 & -1 & 0 & 1 \end{array} \right]$$

$\Downarrow$

$$RE = \left[\begin{array}{cccc|ccc} 1 & 0 & 1 & 1 & -1 & 2 & 0 \\ 0 & 1 & 1 & 0 & 1 & -1 & 0 \\ 0 & 0 & 0 & 0 & -1 & 0 & 1 \end{array} \right]$$



Basis for Left Nullspace

Basis for Left Nullspace is rows of E that correspond to zero rows in U or R

NEW VECTOR SPACE!

$\underline{M}$ = ALL 3×3 MATRICES.. $\leftarrow$ FITS VECTOR SPACE RULES SO WHY NOT

$A+B \in CA$ - not interested in $A \cdot B$ for now

SUBSPACES: upper triangular } in diagonal matrices D
symmetric matrices

$\dim D = 3$ (free numbers in 3×3 diagonals)

WHAT IS DIMENSION OF SYMMETRICAL
3x3 MATRICES?

$$\begin{bmatrix} - & - & - \\ & - & - \\ & & - \end{bmatrix} \Rightarrow 6$$

BASIS

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ 1 & 0 & 0 \end{bmatrix},$$
$$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

UPPER TRIANGULAR SIMILAR w/o REFLECTION

SHOW SYMMETRICAL MATRICES FORM A SUBSPACE:

$$C = \alpha A + \beta B \quad \leftarrow \text{LINEAR COMBINATION}$$

$$C^T = (\alpha A + \beta B)^T$$

$$C^T = \alpha A^T + \beta B^T \quad \text{so by } A^T = A \text{ \& } B^T = B, \quad C^T = C$$

and addition preserves symmetry.

scalar multiplication is obvious

GAUSS-JORDAN ELIMINATION PRACTICE

$$A = \left[\begin{array}{ccc|ccc} 1 & 2 & 1 & 1 & 0 & 0 \\ 2 & 5 & 4 & 0 & 1 & 0 \\ 1 & 1 & 0 & 0 & 0 & 1 \end{array} \right]$$

$\Downarrow$

$$\left[\begin{array}{ccc|ccc} 1 & 2 & 1 & 1 & 0 & 0 \\ 0 & 1 & 2 & -1 & 1 & 0 \\ 0 & -1 & -1 & -1 & 0 & 1 \end{array} \right]$$

$\Downarrow$

$$\left[\begin{array}{ccc|ccc} 1 & 2 & 1 & 1 & 0 & 0 \\ 0 & 1 & 2 & -1 & 1 & 0 \\ 0 & 0 & 1 & -3 & 1 & 1 \end{array} \right]$$

$$\left[\begin{array}{ccc|ccc} 1 & 2 & 0 & 4 & -1 & -1 \\ 0 & 1 & 0 & 4 & -1 & -2 \\ 0 & 0 & 1 & -3 & 1 & 1 \end{array} \right]$$

$$\left[\begin{array}{ccc|ccc} 1 & 0 & 0 & -4 & 1 & 3 \\ 0 & 1 & 0 & 4 & -1 & -2 \\ 0 & 0 & 1 & -3 & 1 & 1 \end{array} \right]$$

LECTURE 11: MATRIX SPACES; RANK 1; SMALL WORLD GRAPHS

WE WERE IN M of all 3×3 MATRICES

- you showed S symmetricals were a subspace
- upper triangular more difficult to show b/c - definition intuitively obvious

BASIS FOR ①

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \dots, \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad 9\text{-dimensional}$$

BASIS FOR ②

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \dots, \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad 6\text{-dimensional}$$

② $\cap$ ③

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad 3\text{-dimensional}$$

basis for space is not necessarily basis for subspace

not union

$$\textcircled{2} + \textcircled{3} = \text{any element of } \textcircled{2} + \text{any element of } \textcircled{3} \\ = \textcircled{1}$$

$$\dim(\textcircled{2}) + \dim(\textcircled{3}) = \dim(\textcircled{2} \cap \textcircled{3}) + \dim(\textcircled{2} + \textcircled{3})$$

Another vector space example

$$\frac{d^2 y}{dx^2} + y = 0$$

$$y = \underbrace{c_1 \cos x + c_2 \sin x}_{\text{nullspace/solution space}}$$

this is a vector space!

a basis: $\cos x, \sin x$ dimension 2

linear differential equations require you to find a basis for the nullspace

why is this a vector space? (you know)

RANK

what do we know about r ?

lets look at $r=1$

$$A = \begin{bmatrix} 1 & 4 & 5 \\ 2 & 8 & 10 \end{bmatrix} \quad \text{rank 1}$$

row space basis: $[1 \ 4 \ 5]$

col space basis: $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$

$$A = \begin{bmatrix} 1 \\ 2 \end{bmatrix} [1 \ 4 \ 5]$$

EVERY RANK 1 MATRIX HAS THE FORM

$$A = \underset{\text{row}}{U} \underset{\text{col}}{V^T}$$

IF WE TAKE ANY MATRIX WE CAN BREAK IT
DOWN IS A COMBINATION OF $r=1$ MATRICES
(BUT FOR LATER)

M = all 5×7 matrices

subset of $r=4$ matrices $\leftarrow$ is this a subspace? NO

is the sum of two $r=4$ matrices $r=4$?

no guarantee.

$$\text{In } \mathbb{R}^4 \quad v = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{bmatrix} \quad S = \text{all } v \text{ in } \mathbb{R}^4 \\ \text{w/ } \sum_{i=1}^4 v_i = 0$$

$$\dim(S) = 3$$

this is the nullspace of $A = [1 \ 1 \ 1 \ 1]$ ($r=1$)

$$\dim(V) = \underset{\substack{\uparrow \\ \text{columns}}}{n} - \underset{\substack{\leftarrow \\ \text{rank}}}{r}$$

$$\text{rowspace: } [1 \ 1 \ 1 \ 1] \quad \dim 1$$

$$\text{colspace: } \mathbb{R}^1 \quad \dim 1$$

$$\text{nullspace: } [-1 \ 1 \ 0 \ 0], [-1 \ 0 \ 1 \ 0], [-1 \ 0 \ 0 \ 1] \quad \dim 3$$

$$\text{left nullspace: } \{0\} \quad \dim 0$$

SMALL WORLD GRAPH

what's a graph? = {nodes, edges}



node w/ 5 nodes & 6 edges

(described by S&B matrix; for next time)

6-degrees of separation $\rightarrow$ small world

extra notes:

$$\text{rank}(A+B) \leq \text{rank}(A) + \text{rank}(B)$$

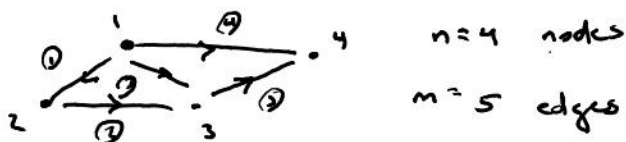
LECTURE 12: GRAPHS, NETWORKS & INCIDENCE MATRICES

APPLICATIONS LECTURE!

REAL LINEAR ALGEBRA USES MATRICES THAT COME FROM SOMETHING

CHEMISTRY DOES ROW REDUCTION ON REACTIONS c_j

GRAPH: NODES AND EDGES



we'll work with potential & current today

INCIDENCE MATRIX $A =$

$\begin{bmatrix} -1 & 1 & 0 & 0 \\ 0 & -1 & 1 & 0 \\ -1 & 0 & 1 & 0 \\ -1 & 0 & 0 & 1 \\ 0 & 0 & -1 & 1 \end{bmatrix}$	edge ①	} loop!
	...	
	edge ⑤	} loop!

node 1 ... node 4

loops correspond to
linearly dependent rows

highly structured; lots of zeros

FUNDAMENTAL SPACES OF A

$$N(A) \Rightarrow Ax = 0 \quad \dim N(A) = 1$$

$$Ax = \begin{bmatrix} x_2 - x_1 \\ x_3 - x_2 \\ x_3 - x_1 \\ x_4 - x_1 \\ x_4 - x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

x = potentials at the nodes

$$\downarrow Ax$$

$x_2 - x_1$, etc.

potential differences across edges

$$x = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \cdot c \leftarrow \text{nullspace; constant potential}$$

(this is an arbitrary constant)

lets ground node 4 = 0! then we have 3 ind. columns

$$r(A) = 3$$

$$N(A^T) \Rightarrow A^T y = 0 \quad \dim(N(A^T)) = 2$$

$$A^T = \begin{bmatrix} -1 & 0 & -1 & -1 & 0 \\ 1 & -1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & -1 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ y_5 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

KIRCHOFF'S CURRENT LAW

$$A^T y = 0$$



back to $x_2 - x_1$, etc $\xrightarrow{\text{ohm's law!}}$ currents of edges

$$A^T = \begin{bmatrix} -1 & 0 & -1 & -1 & 0 \\ 1 & -1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & -1 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ y_5 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$-y_1 - y_3 - y_4 = 0$
 $\uparrow$
 net flow from node 1
 conservation law

$$y_1 - y_2 = 0$$

$$y_1 + y_3 - y_5 = 0$$

$$y_4 + y_5 = 0$$

basis for $N(A^T)$

$$\begin{bmatrix} 1 \\ 1 \\ -1 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \\ -1 \\ 1 \end{bmatrix}$$

← loops! Big loop is combination
of little loops & is dependent
($[1 \ 0 \ -1 \ 1]$)

nullspace of A^T solves Kirchhoff

conspace: pivots of A^T



graph w/ no loops
↓
tree!

$$\dim N(A^T) = m - r = \# \text{ of loops}$$

$\nwarrow \# \text{ edges}$
 $\nearrow (n-1)$

$$\# \text{ nodes} - \# \text{ edges} + \# \text{ loops} = 1 \leftarrow \text{Euler's formula}$$

Euler's formula true of all graphs but is just dimensional fact of linear algebra

$e = Ax$, $y = Ce$, $A^T y = 0 \leftarrow$ cc equations fall out of graph matrix!

$\overset{\substack{\uparrow \\ \text{resistance}}}{A^T C A} x = f$ the basis of equilibrium!

remember $A^T A$ is symmetrical

extra note: C is a diagonal matrix
corresponding to physical properties

$A^T C A x = f$ does not include node properties: >

LECTURE 13: REVIEW FOR $Ax = b$

I mean hopefully I know this stuff :)

Suppose u, v and w are non-zero vectors in $\mathbb{R}^7$

what are possible dimensions of subspace spanned

by $u, v, w \rightarrow 1, 2, 3$

U is a 5×3 matrix, $r=3$

$$N(U) = \{0\}$$

$$B = \begin{bmatrix} U \\ 2u \end{bmatrix} \quad r=3$$

$$\text{ref} = \begin{bmatrix} u \\ 0 \end{bmatrix}$$

$$C = \begin{bmatrix} u & u \\ u & 0 \end{bmatrix} \Rightarrow \begin{bmatrix} u & u \\ 0 & -u \end{bmatrix} \Rightarrow \begin{bmatrix} u & 0 \\ 0 & u \end{bmatrix} \quad r(C) = 2$$

dimension of $N(C^T)$

$$C \text{ is } 10 \times 6, \quad m=10, \quad r(C)=6, \quad \dim(N(C^T)) = 4$$

$$Ax = \begin{bmatrix} 2 \\ 4 \\ 2 \end{bmatrix} \quad x = \begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix} + \underbrace{c \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + d \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}}_{\dim N(A) = 2}$$

$$\dim R(A) =$$

$$A \text{ is } 3 \times 3; \quad m=3, \quad n=3, \quad r=1, \quad \dim R(A) = 1$$

$$\text{ref } A = \begin{bmatrix} 1 & -1 & 0 \\ 2 & -2 & 0 \\ 1 & -1 & 0 \end{bmatrix}$$

$Ax = b$ can be solved if b is linear combo of
 $\alpha \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}$

(don't forget other cases $r=m, r=n$)

TRUE OR FALSE?

IF $N(A) = \{0\}$, IS $N(A^T) = \{0\}$? TRUE

$M = 5 \times 5$ MATRICES. DO INVERTIBLE MATRICES FORM
SUBSPACE? FALSE (NO ZERO!)

IF $B^2 = 0$, $B = 0$ FALSE

$$B = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \leftarrow \text{DANGEROUS MATRIX}$$

A SYSTEM OF N EQUATIONS $\vdots$ N UNKNOWN IS
SOLVABLE IF COLUMNS ARE INDEPENDENT = TRUE

$$\text{this is } \rightarrow B = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix} \xrightarrow{R} \begin{bmatrix} 1 & 0 & -1 & 2 \\ 0 & 1 & 1 & -1 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad \begin{array}{l} CD = 0 \\ D = 0 \text{ if } C^{-1} = 0 \\ \text{if } C \text{ is invertible} \end{array}$$

ignorable!

$Bx = 0$ basis for $N(B) \leq \mathbb{R}^4$

$$\begin{bmatrix} 1 \\ -1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -2 \\ 1 \\ 0 \\ 1 \end{bmatrix}$$

$$\text{solve } Bx = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \quad x_p = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \quad (\text{first col of mult.plied})$$

IF $m=n$, $R=C$? FALSE

DO A AND $-A$ SHARE SUBSPACES? TRUE

IF A AND B SHARE " , IS $A = cB$? FALSE!

example: A IS INVERTIBLE 6×6 ; B SIM, $A^{-1} = cB$

if A is some 4 subspaces, what does that tell us?

- same r

row exchange A , which subspaces stay same? row
space
null

why can $v = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ can't be in nullspace
 $\uparrow$ in a row

nullspace and row space are orthogonal :)

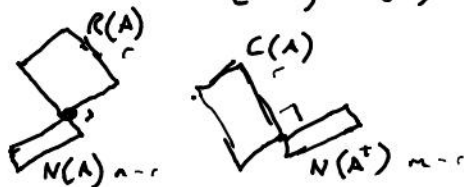
$\dim(R) + \dim(N) = n$; only share zero vector

$$R \cap N = \{0\}$$

LECTURE 14: ORTHOGONAL VECTORS & SUBSPACES

NULLSPACE $\perp$ ROWSPACE

$$N(A^T A) = N(A)$$



THESE SUBSPACES ARE ORTHOGONAL WITH THEIR
PAIR

WHAT DOES IT MEAN FOR VECTORS TO BE
ORTHOGONAL? I THINK WE MIGHT SAY
THEIR COMPONENTS DON'T INTERFERE WHEN MULTIPLIED



pythagoras

$x^T y = 0$ THIS IS WHAT I SAID BUT CLEANER

$\|x\|^2 + \|y\|^2 = \|x+y\|^2$ when x & y are orthogonal

connect pythagoras to dot product

what is the length squared of $\{x\}$? $x^T x$

$$\begin{aligned} \cancel{x^T x} + \cancel{y^T y} &= (x+y)^T (x+y) \\ &= \cancel{x^T x} + x^T y + y^T x + \cancel{y^T y} \\ 0 &= x^T y + y^T x \end{aligned}$$

$= 2x^T y \leftarrow$ SAME TRICK WE USED IN MATRIX SOLUTION FOR LINEAR REGRESSION!

$$\boxed{0 = x^T y} \quad ?$$

EVERY VECTOR PAIRING WITH $\{0\}$ IS ORTHOGONAL

OK, THATS VECTORS. WHAT ABOUT SPACES?

SUBSPACE S IS ORTHOGONAL TO SUBSPACE T ①

① means: every vector in S is orthogonal to every vector in T

- IF SUBSPACES MEET AT NON-ZERO VECTORS, NOT ORTHOGONAL

$S \cap T = \{0\} \leftarrow$ necessary but not sufficient

①

rowspace is orthogonal to nullspace

② colspace " left nullspace

why?

$$\textcircled{1} \quad Ax = 0 \quad \begin{bmatrix} \text{row}_1 \\ \text{row}_2 \\ \vdots \\ \text{row}_n \end{bmatrix} \begin{bmatrix} x \end{bmatrix} = \{0\}$$

$\text{row}_1 A x_1 = 0$; $\text{row}_2 A x_2 = 0$; all dots = 0, $x^T y = 0$

but now we have to deal w/ all linear combos

$$\begin{aligned} c_1 (\text{row}_1)^T x &= 0 \\ + c_2 (\text{row}_2)^T x &= 0 \end{aligned} \quad \text{obv}$$

③ A^T is just orientation shift

remember $\dim(R(A)) + \dim(R(N)) = n$

$$A = \begin{bmatrix} 1 & 2 & 5 \\ 2 & 4 & 10 \end{bmatrix}$$

$$R(A) = c [1 \ 2 \ 5]$$

$\dim N(A) = 2$ (plane perpendicular to $[1 \ 2 \ 5]$)

$$N(A) = c_1 \begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} -5 \\ 0 \\ 1 \end{bmatrix}$$

nullspace and rowspace are orthogonal complements in $\mathbb{R}^n$. nullspace contains all vectors perpendicular to rowspace

① "solve"

coming: $Ax = b$ w/ no solutions (projection)

$m > n$ (repeated measurements, big datasets w/ noise)

THROW AWAY EQUATIONS? UNSATISFACTORY

$A^T A$!!! $\Rightarrow$ I KNEW IT

square; symmetric

$$(A^T A)^T = A^{TT} A^T = A^T A$$

① $A^T \hat{x} = A^T b \leftarrow$ very important

were hoping $\hat{x}$ has a solution and it's the best one $\Rightarrow$

when is $A^T A$ invertible?

$$\begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 5 \end{bmatrix} = A \quad (m=3, n=2) \\ r=2$$

$$A^T A = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 2 & 5 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 5 \end{bmatrix} = \begin{bmatrix} 3 & 8 \\ 8 & 30 \end{bmatrix}$$

NOTE: $r(A^T A) = r(A)$

$$N(A^T A) = N(A)$$

this has some implications!

$A^T A$ is invertible iff A has independent columns

SIDE QUEST: TAYLOR SERIES

WE WANT TO APPROXIMATE $f(x)$ WITH A
POLYNOMIAL $P(x)$

$$f(x) @ x = a$$

$$P(a) = f(a)$$

$$P'(a) = f'(a)$$

$$P''(a) = f''(a)$$

$$\dots$$
$$P^{(n)}(a) = f^{(n)}(a)$$

THIS IS JUST MATCHING A
FUNCTION'S LOCAL PROPERTIES.
 $a=0$ IS A MACLAURIN SERIES

WHEN WE DO A TAYLOR EXPANSION, WE'LL
SEE FACTORIALS EVERYWHERE. WHY? POWER RULE

$$d/dx [x^n] = nx^{n-1}$$

LET'S BUILD CUBIC MACLAURIN

$$P(x) = C_0 + C_1 x + C_2 x^2 + C_3 x^3$$

OUR GOAL IS TO FIND CONSTANTS $C_0 \rightarrow C_3$

SO WE EVALUATE @ 0 AND KEEP DIFFERENTIATING

$$P(0) = C_0 = f(0)$$

$$P'(x) = C_1 + 2C_2 x + 3C_3 x^2 \Rightarrow P'(0) = C_1 \Rightarrow C_1 = f'(0)$$

$$P''(x) = (2 \cdot 1)C_2 + (3 \cdot 2) \cdot C_3 x \Rightarrow C_2 = f''(0)/2!$$

$$P'''(x) = (3 \cdot 2 \cdot 1)C_3 \Rightarrow C_3 = f'''(0)/3!$$

GENERAL CASE

$$f(x) = f(a) + f'(a)(x-a) + f''(a)/2! \cdot (x-a)^2 + f'''(a)/3! \cdot (x-a)^3 \dots$$

the $x-a$ terms are a horizontal shift;
just moving your coordinate system to match
the function

$$\Delta x \text{ is } x-a!!$$

$$f(a+\Delta x) = f(a) + f'(a)\Delta x + f''(a)\Delta x^2/2 \leftarrow \text{BASIC MOTION!}$$

WHEN Δx IS SMALL, HIGHER ORDER TERMS GET
VERY SMALL $\rightarrow 0.01^3 = 0.000001$

EXAMPLES: e^x , $\sin x$, $\ln(x)$, $\cos x$

$$\cos x \text{ @ } a=0$$

$$f(x) = \cos(x) \Rightarrow f(0) = \cos(0) = 1$$

$$f'(x) = -\sin(x) \Rightarrow f'(0) = 0$$

$$f''(x) = -\cos(x) \Rightarrow f''(0) = -1$$

$$f'''(x) = \sin(x) \Rightarrow f'''(0) = 0$$

$$f^{(4)}(0) = 1$$

$$\cos(x) = 1 - 1/2! x^2 + 1/4! x^4 - 1/6! x^6 \dots$$

$$\sin x @ a=0$$

$$f(x) = \sin(x) \Rightarrow f(0) = 0$$

$$f'(x) = \cos(x) \Rightarrow f'(0) = 1$$

$$f''(0) = 0$$

$$f'''(0) = -1$$

$$f(x) = 1 - \frac{x^3}{3!} + \frac{x^5}{5!} - \frac{x^7}{7!}$$

$$e^x @ a=0$$

$$f(x) = e^x \Rightarrow f(0) = 1$$

$$f'(x) = e^x \Rightarrow 1$$

$\therefore$

$$f(x) = 1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \dots + \frac{x^n}{n!}$$

$$\begin{aligned} \text{NOTE: } e^{ix} &= 1 + ix + \frac{(ix)^2}{2!} + \frac{(ix)^3}{3!} + \frac{(ix)^4}{4!} + \frac{(ix)^5}{5!} + \dots \\ &= \left(1 - \frac{x^2}{2!} + \frac{x^4}{4!} - \dots\right) + i\left(x - \frac{x^3}{3!} + \frac{x^5}{5!} - \dots\right) \\ &= \cos(x) + i \sin(x) \leftarrow \text{EULER'S THEOREM} \end{aligned}$$

WHEN DOES A TAYLOR SERIES APPROXIMATION ANALYTICALLY EQUAL THE FUNCTION?

• RADIUS OF CONVERGENCE $\leftarrow$ WHERE IS THE SUM FINITE?

$$e^x \leftarrow r \text{ is infinite} \quad \frac{1}{1-x} \leftarrow r_{\text{con}} \text{ between } -1 \text{ \& } 1$$

• REMAINDER TERM GOES TO ZERO

WE CAN HAVE SMOOTH FUNCTIONS THAT AREN'T

TRACTABLE: $f(x) = \begin{cases} e^{-1/x^2} & \text{if } x \neq 0 \\ 0 & \text{if } x = 0 \end{cases}$

$$P(x) = 0 + 0x + 0/2! x^2 \dots = 0$$

which is not e^{-1/x^2} .

TAYLOR'S THEOREM

$$f(x) = P_n(x) + \underbrace{R_n(x)}$$

$$R_n(x) = \frac{f^{(n+1)}(c)}{(n+1)!} (x-a)^{n+1}$$

① error from stopping at n

$\lim_{n \rightarrow \infty} R_n(x) = 0$ means TAYLOR EXPANSION = FUNCTION

① THERE IS A LOT HIDING HERE. "c" IS JUST THE POINT AT WHICH THE ERROR TERM IS CAPTURED BY YOUR NUMERICAL CHOICE.

THIS IS TAUTOLOGICAL, BUT WITH ONE TWIST:

YOU KNOW IT IS BOUNDED BY $x \neq a$

$$\text{ERROR} \leq \frac{M}{(n+1)!} (x-a)^{n+1}$$

where M is a max value between x and a

MULTIVARIABLE FUNCTIONS

LET'S TAKE A VECTOR $w = [w_1, w_2, \dots, w_n]^T$

NOW LET'S USE THAT AS OUR ANCHOR AND
APPLY A SMALL DISTANCE Δw

STRET $\downarrow$

$$E(w + \Delta w) = E(w) + \textcircled{1} \nabla(w)^T \Delta w + \frac{1}{2} \Delta w^T \textcircled{2} H(w) \Delta w + \dots \textcircled{3}$$

① GRADIENT VECTOR $\nabla E(w)$; COLLECTS ALL
LOCAL PARTIAL DERIVATIVES

$$\nabla E(w) = \begin{bmatrix} \partial E / \partial w_1 \\ \partial E / \partial w_2 \\ \vdots \end{bmatrix}$$

$\nabla E^T \Delta w$ $\leftarrow$ how closely Δw aligns w/
steepest local slope

② QUADRATIC TERM

HESSIAN MATRIX TRACKS SECOND DERIVATIVE IN
ALL DIRECTIONS.

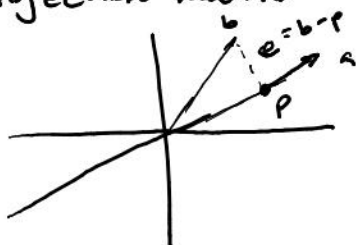
$$H = \begin{bmatrix} \partial^2 E / \partial w_1^2 & \partial^2 E / \partial w_1 \partial w_2 \\ \partial^2 E / \partial w_2 \partial w_1 & \partial^2 E / \partial w_2^2 \end{bmatrix} \leftarrow \text{quickly intractable}$$

THIS IS MULTI-DIMENSIONAL CURVATURE

③ HORRIBLE THINGS!

LECTURE 15: PROJECTIONS ONTO SUBSPACES

- Projections!
- least squares
- projection matrix



a is 1-d subspace.

where p is closest to

b . obv $e \perp a$

we know p is some multiple x of a

$$a^T(b - xa) = 0$$

$$xa^T a = a^T b$$

$$x = \frac{a^T b}{a^T a} ; p = ax ; p = a \frac{a^T b}{a^T a} \quad \textcircled{1}$$

① THE PROJECTION
IS CARRIED OUT
BY A MATRIX

$$\text{proj } p = P \cdot b \quad \textcircled{2}$$

BE CAREFUL
NOT TO CANCEL

$$\textcircled{2} P = \frac{aa^T}{a^T a}$$

P is square and $\text{colspace } P$ is a

$$\text{rank } P = \dim(a)$$

$$P^T = P \leftarrow \text{key property}$$

$$P^2 = P \leftarrow \text{projecting twice doesn't change result}$$

NOW MOVE TO MORE DIMENSIONS

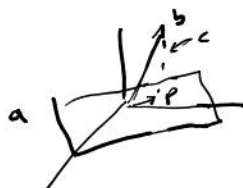
WHY DO WE WANT THIS?

closest solution outside colspace if $ax=b$ has no solutions.

ax in colspace. b not in colspace.

solve $A\hat{x}=P$ instead

best x $\rightarrow$ projection of b onto colspace



plane of a_1, a_2
column space of
 $A = \begin{bmatrix} a_1 & a_2 \end{bmatrix}$

$$\therefore \begin{matrix} b - A\hat{x} = e \perp A \\ \downarrow A^T \\ \begin{bmatrix} a_1^T \\ a_2^T \end{bmatrix} (b - A\hat{x}) = 0 \end{matrix}$$

for plane in $\mathbb{R}^3$. e is in left nullspace

$$A^T A \hat{x} = A^T b$$

$$\hat{x} = (A^T A)^{-1} A^T b$$

$$P = A\hat{x} = A \underbrace{(A^T A)^{-1} A^T}_{\text{division in 1-d}} b$$

division in 1-d

$$\therefore P = A(A^T A)^{-1} A^T$$

$$P^T = P$$

$$P^2 = P??$$

REMEMBER A IS NON-SQUARE to make no solution for $Ax=B$, so A^{-1} IS meaningless, have to leave $(A^T A)^{-1}$ intact. if $A_{n \times n}$ spans $\mathbb{R}^n$, $P = I$

$$P = A(A^T A)^{-1} A^T \quad \leftarrow \text{drop } A^T$$

$$\therefore P^2 = P$$

WHEN DO WE USE?

least squared fitting

e.g. (1,1), (2,2), (3,2) $\leftarrow$ BEST LINE THAT GOES THROUGH

$$b = c + dT$$

$$\left. \begin{array}{l} c + d = 1 \\ c + 2d = 2 \\ c + 3d = 2 \end{array} \right\} \begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} \hat{c} \\ \hat{d} \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix} \quad \text{Solve}$$

$$A^T A \hat{x} = A^T b$$

LECTURE 16: LEAST SQUARES & BEST FIT

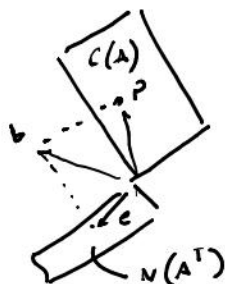
$$P = A(A^T A)^{-1} A^T$$

if b in colspace, $Pb = b$ ①

if $b \perp$ " , $Pb = 0$ ②

① $b \in N(A^T)$; any multiplication $A^T b = 0$

② $b \in C(A)$; $b = Ax$, things cancel out



$$p + e = b$$

$$e \text{ is projection onto } N(A^T) = (I - P)b$$

BACK TO BEST FIT

$$\begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} C \\ D \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}$$

$A \qquad \hat{x} \qquad b$

$$y = C + Dt$$

cols of A are independent

what is best possible solution? minimise squared error $\rightarrow \|Ax - b\|^2 = \|e\|^2$ $\leftarrow$ linear regression

don't go to geometry - tedious to do $e_1, \dots, e_n$

LINEAR ALGEBRA PICTURE IS BETTER :>

P_1, P_2, P_3 are points on best line closest to fitting point. inside column space

$$\text{find } \hat{x} = \begin{bmatrix} C \\ D \end{bmatrix}, P$$

$$A^T A \hat{x} = A^T b$$

$$A^T A = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 2 & 3 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{bmatrix} = \begin{bmatrix} 3 & 6 \\ 6 & 14 \end{bmatrix}$$

$$\begin{aligned} \frac{\partial e}{\partial C} &= 3C + 6D = 5 \\ \frac{\partial e}{\partial D} &= 6C + 14D = 11 \end{aligned} \quad \left. \vphantom{\begin{aligned} \frac{\partial e}{\partial C} &= 3C + 6D = 5 \\ \frac{\partial e}{\partial D} &= 6C + 14D = 11 \end{aligned}} \right\} \text{NORMAL EQUATIONS}$$

we could have used calculus and taken partial derivatives to get normal equations too.

$$\text{solve! } 2D = 1 \quad D = 1/2, \quad C = 2/3$$

$$\text{best line} \rightarrow y = 2/3 + 1/2 t$$

plug back in to e_1, e_2, e_3 and $\rightarrow \underbrace{-1/6, 1/3, -1/6}_{\text{error vector}}$

$$b = P + e$$

$$\begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix} = \begin{bmatrix} 7/6 \\ 10/6 \\ 13/6 \end{bmatrix} + \begin{bmatrix} -1/6 \\ 2/6 \\ -1/6 \end{bmatrix}$$

ORTHOGONAL (VERIFY BY MULT)

$$e \perp P \quad e \perp C(A) \quad \leftarrow \text{obviously BUT GOOD TO CHECK}$$

$$\text{BEST FIT IS SOLVING } A^T A \hat{x} = A^T b$$

$$P = A \hat{x}$$

LET'S TALK MORE ABOUT $A^T A$ $\leftarrow$ REQUIRES INDY COLUMNS TO INVERT.
LET'S PROVE!

$$\text{suppose } A^T A x = 0$$

$$\text{prove } x = \{0\}$$

we're proving $N(A^T A) = \{0\} \rightarrow$ full rank

TRICK $\rightarrow$ dot both sides by x^T

$$x^T A^T A x = 0 = (Ax)^T (Ax) \Rightarrow Ax = 0 \Rightarrow x = 0$$

(square)

$\swarrow$ A has 3 cols

COLUMNS CERTAINLY INDEPENDENT IF $\underbrace{1}_{\text{ORTHONORMAL}} \text{ UNIT } v$

$$\text{e.g. } \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$

LECTURE 17: GRAM-SCHMIDT

ORTHOGONAL VECTORS - USE q TO DENOTE

ORTHONORMAL VECTORS

$$q_i \cdot q_j = \begin{cases} 0 & \text{if } i \neq j \\ 1 & \text{if } i = j \end{cases}$$

THESE MAKE CALCS NICE!

$$Q = \begin{bmatrix} | & & | \\ q_1 & \dots & q_n \\ | & & | \end{bmatrix} \quad Q^T Q = \begin{bmatrix} q_1^T \\ \vdots \\ q_n^T \end{bmatrix} \begin{bmatrix} | & & | \\ q_1 & \dots & q_n \\ | & & | \end{bmatrix} = I$$

Q^T Q

THESE AREN'T ORTHOGONAL/ORTHONORMAL MATRICES; WE ONLY USE "ORTHOGONAL" FOR SQUARE MATRICES. IF Q IS SQUARE; $Q^T Q = I$ TELLS US $Q^T = Q^{-1}$.

EXAMPLES: PERM $Q = \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} = I$

$$Q = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \quad Q = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \quad Q = \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 \end{bmatrix} \quad \textcircled{1}$$

① HADAMARD MATRIX - 2, 4, 6, 64

BUT WE DON'T KNOW IF CONSTRUCTIBLE FOR A SIZE

$$Q = \frac{1}{3} \begin{bmatrix} 1 & -2 & 2 \\ 2 & -1 & -2 \\ 2 & 2 & 1 \end{bmatrix}$$

↑
SINCE BY
LENGTH

SUPPOSE Q HAS ORTHONORMAL COLUMNS (DEFINITIONALLY)

PROJECT ONTO ITS COLUMN SPACE

$$P = Q \underbrace{(Q^T Q)^{-1}}_{\text{FOR } Q; (Q^T Q)^{-1} = I} Q^T$$

$$\therefore P = Q Q^T = I \text{ if } Q \text{ IS SQUARE}$$

$$\text{REMEMBER } A^T A \hat{x} = A^T b$$

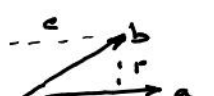
$$\text{w/ } Q; \quad Q^T Q \hat{x} = Q^T b \Rightarrow \hat{x} = Q^T b \quad (\hat{x}_i = q_i \cdot b)$$

if basis is orthonormal, projection along the n^{th} basis

$$= q_n^T b$$

GRAM-SCHMIDT - WHEN WE DON'T START WITH ORTHONORMAL COLUMN VECTORS

independent
vectors a, b



produce orthogonal vectors A, B → normalise to q_1, q_2

$$\frac{A}{\|A\|} \quad \& \quad \frac{B}{\|B\|}$$

B is going to be $b-p$ right? ✓

$$B = b - A^T b (A^T A)^{-1} A$$

c_{gram}

$$A^T B = A^T \left(b - \frac{A^T b}{A^T A} A \right) = A^T b - \frac{A^T A^T b}{A^T A} = 0 \text{ shows } B \perp A$$

$$\text{now } a, b, c \Rightarrow A, B, C \Rightarrow q_1, q_2, q_3$$

$$Q = \begin{bmatrix} A & B \end{bmatrix}$$

$$C = c - \underbrace{\frac{A^T c}{A^T A} A - \frac{B^T c}{B^T B} B}_{\text{surely a matrix way?}}$$

EXAMPLE

$$a = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad b = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} \leftarrow \text{independent, not orthogonal}$$

$$a = A; \quad B = b - \frac{A^T b}{A^T A} A = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} - \frac{3}{3} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix}$$

$$q_1 = A / \|A\| \Rightarrow \begin{bmatrix} 1/\sqrt{3} & 1/\sqrt{3} & 1/\sqrt{3} \end{bmatrix}$$

$$q_2 = B / \|B\| \Rightarrow \begin{bmatrix} 0 & -1/\sqrt{2} & 1/\sqrt{2} \end{bmatrix}$$

how is colspace Q related to colspace A ? identical
obv

$$Q = \begin{bmatrix} 1/\sqrt{3} & 0 \\ 1/\sqrt{3} & -1/\sqrt{2} \\ 1/\sqrt{3} & 1/\sqrt{2} \end{bmatrix} \quad A = \begin{bmatrix} 1 & 1 \\ 0 & 0 \\ 2 & 2 \end{bmatrix}$$

for elimination $A = LU$

for g-o $A = QR$ (oh thank god)

$$A = \begin{bmatrix} 1 & 1 \\ a_1 & a_2 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ q_1 & q_2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} * \\ 0 \end{bmatrix} \quad \leftarrow R \text{ is upper triangular } \textcircled{1}$$

$$\textcircled{1} \quad R = \begin{bmatrix} a_1^T & q_1 & * \\ a_2^T & q_2 & * \end{bmatrix}$$

q_2 is orthogonal to a_1 ; $q_1^T q_2 = 0$

LECTURE 18: PROPERTIES OF DETERMINANTS

SQUARE MATRICES! EVERY SQUARE MATRIX HAS A DETERMINANT $\det(A)$ - magic number!

$\det(A) = 0 \rightarrow A$ is singular (but more)

or
 $|A|$

PRIMARY

THREE PROPS OF DETERMINANT

① $\det I = 1$

② permute rows: reverse sign of $\det$

$\det P = 1$ or -1 (depending on # exchanges)

signs are going to be a muddle, pay attention

for 2×2 .

$$\textcircled{1} \begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} = 1$$

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

$$\textcircled{2} \begin{vmatrix} 0 & 1 \\ 1 & 0 \end{vmatrix} = -1$$

$$\textcircled{3} \text{ a. } \begin{vmatrix} +a & +b \\ c & d \end{vmatrix} = + \begin{vmatrix} a & b \\ c & d \end{vmatrix}$$

$$\text{b. } \begin{vmatrix} a+a' & b+b' \\ c & d \end{vmatrix} = \begin{vmatrix} a & b \\ c & d \end{vmatrix} + \begin{vmatrix} a' & b' \\ c & d \end{vmatrix}$$

THE DETERMINANT IS A LINEAR FUNCTION OF

ROW IF ALL OTHER ROWS UNCHANGED.

LINEAR FOR EACH ROW

WHAT DO THESE PROPERTIES TELL US

I THINK det
IS A DESCRIPTION
OF ROWSPACE

$\textcircled{4}$ TWO EQUAL ROWS $\rightarrow \det = 0$

(LINE PROPERTY 2, det sign flips, but $\det = -\det; \therefore \det = 0$)

$\textcircled{5}$ SUBTRACT $\lambda \cdot \text{row}_i$ from row_k

det unchanged! $\rightarrow$ elimination doesn't impact det!

$$\begin{vmatrix} a & b \\ c-\lambda a & d-\lambda b \end{vmatrix} = \begin{vmatrix} a & b \\ c & d \end{vmatrix} - \lambda \begin{vmatrix} a & b \\ a & b \end{vmatrix}$$

$\rightarrow$
36

det = 0 by 3a, 4

⑥ row of zeros $\rightarrow \det = 0$

(use 3.a w/ $t_1=0; t_2=1; 0 \begin{vmatrix} a & b \\ c & d \end{vmatrix} = 1 \begin{vmatrix} a & b \\ c & d \end{vmatrix}; \begin{vmatrix} a & b \\ c & d \end{vmatrix} = 0$)

⑦
$$\begin{vmatrix} d_1 & * & * & * \\ | & d_2 & * & * \\ 0 & & \ddots & * \\ & & & d_n \end{vmatrix} = (d_1)(d_2)\dots(d_n)$$

THIS IS HOW WE CALC DET!
IT'S THE PRODUCT OF PIVOTS w/o
ROW EXCHANGES; CAREFUL w/ signs

PROVING THIS ONE SEEMS INVOLVED; LEVERAGES ⑤ TO
GET US TO RREF w/ DET UNCHANGED; RREF IS
DIAGONAL, THEN GET TO 1 VIA $d_1, d_2, \dots, d_n |I|$.
CLEVER! ③

⑧ a $\det A = 0$ when A is singular

$\rightarrow$ get row of zeros during elim, use ⑥

b. $\det A \neq 0$ when A not singular

$\rightarrow$ full pivots; use ⑦

now we have formula; look at 2x2

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} \rightarrow \begin{vmatrix} a & b \\ 0 & d - \frac{c}{a}b \end{vmatrix} = ad - cb \quad \checkmark$$

⑨ $\det AB = \det A \cdot \det B$ asymptote in row space? from ⑦, trivial

$\therefore \det A^{-1} = 1/\det A$ from $A^{-1}A = I$; ①

$\det A^2 = (\det A)^2$ $\leftarrow$ INTERESTING, from ③

$\det ZA = Z^n \det A$ (n -dimensional matrix)

⑩ $\det A^T = \det A$ switches our rows to columns.

$$|A| \rightarrow |Lu| \quad (5)$$

$$|A^T| \rightarrow |L^T u^T|$$

$$|Lu| \rightarrow |L||u| \quad (6)$$

$$|L^T u^T| \rightarrow |L^T||u^T|$$

$$|L| \rightarrow 1$$

L is triangular w/ diagonals as 1,

$$|L^T| \rightarrow 1$$

⑦ gives us $|L|, |L^T| = 1$

$$\therefore |u| = d_1 d_2 \dots d_n = |u^T|$$

ONE LAST COMMENT ON DET - IS IT POSSIBLE TO
PRODUCE SAME MATRIX w/ ODD/EVEN ROW EXCHANGES?
HOPEFULLY NOT :)

LECTURE 19: DETERMINANT FORMULAS & COFACTORS

- FORMULA FOR $\det A$ ($n!$ TERMS)
- COFACTOR FORMULA
- TRIANGULAR MATRICES

REMEMBER DET IS PRODUCT OF EVS

REMEMBER OUR KEY 3 FACTS

- ① $\det I = 1$ (unit volume)
- ② row switches reverse sign
- ③ det linear in each row separately

zero det

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = \begin{vmatrix} a & 0 \\ c & d \end{vmatrix} + \begin{vmatrix} 0 & b \\ c & d \end{vmatrix} = \begin{vmatrix} a & 0 \\ c & 0 \end{vmatrix} + \dots + \begin{vmatrix} 0 & b \\ 0 & d \end{vmatrix}$$

diagonals is here

$$\begin{matrix} & \text{arc} \\ \left| \begin{matrix} a & 0 \\ 0 & d \end{matrix} \right| & \begin{matrix} \cdot \\ \epsilon \\ \cdot \end{matrix} & \left| \begin{matrix} 0 & b \\ c & 0 \end{matrix} \right| \end{matrix}$$

$ad - bc \checkmark$

$$\begin{vmatrix} a & 0 & 0 \\ 1 & 1 & 1 \end{vmatrix} + \begin{vmatrix} 0 & b & 0 \\ 1 & 1 & 1 \end{vmatrix} + \begin{vmatrix} 0 & 0 & c \\ 1 & 1 & 1 \end{vmatrix}$$

... (27 parts; mostly zero)

(WHAT ARE THE NONZEROS?)

$$\begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} \Rightarrow \begin{vmatrix} a_{11} & 0 & 0 \\ 0 & a_{22} & 0 \\ 0 & 0 & a_{33} \end{vmatrix}, \begin{vmatrix} 0 & a_{12} & 0 \\ a_{21} & 0 & 0 \\ 0 & 0 & a_{33} \end{vmatrix},$$

note col switch

$$\begin{vmatrix} a_{11} & 0 & 0 \\ 0 & 0 & a_{23} \\ 0 & a_{32} & 0 \end{vmatrix}, \begin{vmatrix} 0 & a_{12} & 0 \\ 0 & 0 & a_{21} \\ a_{31} & 0 & 0 \end{vmatrix}$$

$$\leftarrow a_1 a_2 a_3$$

$$\uparrow a_{12} <_{23} a_{31}$$

$$a_{11}a_{22}a_{33} - a_{11}a_{23}a_{32} - a_{12}a_{21}a_{33} + a_{22}a_{23}a_{31} + a_{13}a_{21}a_{32}$$

$$-a_{13} a_{22} a_{31}$$

$n=4 \leftarrow$ DIFFERENT ROW SWITCH

SURELY WE JUST ELIMINATE AND TAKE DIAGONAL?

BUT GENERALLY:

$$\det A = \sum_{n! \text{ terms}} \pm a_{1\alpha} a_{2\beta} a_{3\gamma} \dots a_{n\omega} \quad \begin{array}{l} \text{rows } 1 \dots n \\ \text{cols } \alpha \dots \omega \end{array}$$

$(\alpha, \beta, \gamma, \omega) = \text{permutation of } (1, 2, \dots, n)$

EXAMPLE $n=4$

$$\begin{vmatrix} 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 \end{vmatrix} = \overset{2 \text{ row}}{\underset{1 \text{ row}}{1}} - 1 = 0 \quad (\text{obvious through elimination})$$

COFACTORS - BREAK UP THE BIG FORMULA

cofactors in parentheses

START w/ 3×3 : $\det = a_{11}(a_{22}a_{33} - a_{23}a_{32}) \textcircled{1}$
 $+ a_{12}(\dots) \textcircled{2}$
 $+ a_{13}(\dots)$

$\textcircled{1}$ det of 2×2 matrix
 $a_{12} \leftrightarrow a_{33}$

$$\begin{vmatrix} 0 & a_{12} & 0 \\ a_{21} & 0 & a_{23} \\ a_{31} & 0 & a_{33} \end{vmatrix} \textcircled{2} = -a_{12}(a_{21}a_{33} - a_{23}a_{31})$$

MATRICES AS OBJECTS :)

COFACTOR OF $a_{ij} = \pm \det \begin{pmatrix} n-1 \text{ matrix} \\ \text{w/ row } i \text{ removed} \\ \text{col } j \end{pmatrix} = C_{ij}$

sign $\rightarrow +$ if $i+j$ is even,
 $-$ if $i+j$ is odd

$$\begin{vmatrix} + & - & + & - & + \\ - & + & - & + & - \\ + & - & + & - & + \\ - & + & - & + & - \\ + & - & + & - & + \end{vmatrix} \leftarrow \text{signs of cofactors for } 5 \times 5$$

cofactor formula: $\det A = a_{11}C_{11} + a_{12}C_{12} + \dots + a_{1n}C_{1n}$
 along row 1

THIS IS OBVIOUSLY RECURSIVE

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc \quad ;)$$

EXAMPLE

$$|A_1| = 1 \quad |A_2| = 0 \quad |A_3| = -1$$

$$A_4 = \begin{vmatrix} 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 \end{vmatrix}$$

$$|A_4| = 1 \cdot |A_3| - 1 \cdot |A_2| = -1$$

$$|A_5| = 0$$

$$|A_6| = 1$$

$$|A_n| = |A_{n-1}| - |A_{n-2}|$$

$$|A_7| = 1$$

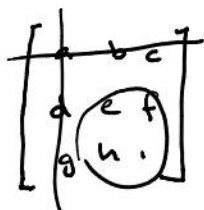
periodic! period 6

LECTURE 20: DETERMINANT APPLICATIONS

• FORMULA FOR A^{-1} ← cofactor!

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} = \frac{1}{ad-bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix} \text{ for } 2 \times 2$$

$$\textcircled{1} A^{-1} = \frac{1}{\det A} \begin{bmatrix} C \end{bmatrix}^T \quad C \text{ is a matrix of cofactors}$$



$$C_{ij} = (-1)^{i+j} M_{ij}$$

$\det A$ is products of n entries

C is products of $n-1$ "

WHY DOES $\textcircled{1}$ WORK?

CHECK $AA^{-1} = I \quad A \cdot \frac{1}{\det A} C^T = I$

$$\begin{matrix} \textcircled{2} & \text{cofactors of 1st row} & \textcircled{3} \\ \begin{bmatrix} a_{11} & \dots & a_{1n} \\ \vdots & & \vdots \\ a_{n1} & \dots & a_{nn} \end{bmatrix} & \begin{bmatrix} c_{11} & \dots & c_{1n} \\ c_{12} & & \vdots \\ \vdots & & \vdots \\ c_{1n} & \dots & c_{nn} \end{bmatrix} & = & \begin{bmatrix} \det A & & 0 \\ 0 & \det A & \\ \vdots & & \vdots \\ 0 & & \det A \end{bmatrix} \end{matrix}$$

cofactors of last row

$\textcircled{2} \cdot \textcircled{3} \Rightarrow$ diagonals are just cofactor formula restated

non-diagonals are blank because rows/cols stop being independent when we misalign cofactors

anyway $AC^T = \det A I \Rightarrow \checkmark$

$$Ax = b$$

$$x = A^{-1}b = \underbrace{\frac{1}{\det A} C^T}_{\text{what are easy ways to calc?}} b \rightarrow C_{11}b_1 + C_{22}b_2 + \dots$$

CRAMER'S RULE

$$x_i = \frac{\det B_i}{\det A}$$

$$B_i = \begin{bmatrix} 1 & n-1 \\ b & \vdots \\ 1 & 1 \end{bmatrix}$$

$$x_n = \frac{\det B_n}{\det A}$$

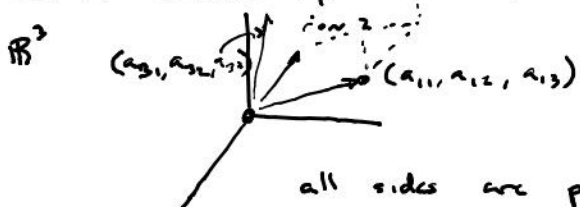
B_n = matrix : A w/ column n replaced by b!

IS THIS EASIER THAN ELIMINATION? MAYBE NOT!>

BUT IT'S ALGEBRAIC RATHER THAN COMPUTATIONAL

DETERMINANT AS VOLUME!

$\det A$ = volume of box (parallelepiped)



$\det A$ is negative? change in chirality

$A = I \Rightarrow$ unit cube

can prove by showing box follows same rules as $\det$

orthogonal matrix $A = Q$

$\det A = 1$ (unit cube rotated)

$$Q^T Q = I \quad |Q^T Q| = |I|$$

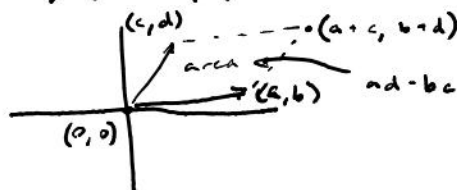
$$|Q^T| |Q| = 1$$

$$|Q|^2 = 1 \Rightarrow$$

cube case solved! let's stretch edges for orthogonal
double first row of matrix $\rightarrow$ by rule 3a $\det$ doubles
(and so does volume)

$|\det A| = \text{volume of box} \leftarrow \textcircled{1}, \textcircled{2}, \textcircled{3a}, \textcircled{3b}?$

$$\begin{vmatrix} a+a' & b+b' \\ c & d \end{vmatrix} = \begin{vmatrix} a & b \\ c & d \end{vmatrix} + \begin{vmatrix} a' & b' \\ c & d \end{vmatrix}$$



$$\square \text{ Area} = \det A = ad - bc$$

$$\triangle = \frac{1}{2} \det A = \frac{ad - bc}{2}$$

triangle doesn't start at origin



$$\text{area} = \frac{1}{2} [(x_2 - x_1)(y_3 - y_1) - (x_3 - x_1)(y_2 - y_1)]$$

LECTURE 21 EIGENVALUES & EIGENVECTORS

$$\det[A - \lambda I] = 0$$

$$\text{TRACE} = \lambda_1 + \lambda_2 + \dots + \lambda_n = 0$$

EIGENVALUES & EIGENVECTORS TAKES UP MOST OF THE REST OF THE COURSE. WHAT ARE THEY?

EIGENVECTORS FIRST. CONSIDER A MATRIX A. WHAT DOES IT DO? IT'S A FUNCTION THAT ACTS ON VECTORS!

MOST VECTORS ACTED ON BY A MATRIX CHANGE DIRECTIONS, BUT $Ax = \lambda x$ FOR SOME SPECIAL x .

λ IS A LINEAR MULTIPLICATION OF x ; WHAT ABOUT $\lambda = 0$? IF A IS SINGULAR, $\lambda = 0$ IS A EIGENVALUE,

LET'S TAKE A PROJECTION MATRIX



WHAT ARE x AND λ s FOR A PROJECTION MATRIX? ANY x IN PROJECTION PLANE: x ; $\lambda = 1$
 $Px = 0x$ w/ $\lambda = 0$ too - orthogonal!

PERMUTATION MATRIX

$$A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \quad \lambda = 1, \quad x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \quad x_2 = x_1$$

$$\lambda = -1, \quad x_2 = -x_1$$

1. ASSUME NORMAL EIGENVALUES ARE BETTER?

any matrix will have n eigenvalues. the sum of the eigenvalues is the sum of the diagonals - the trace $a_{11} + a_{22} + \dots + a_{nn} = 0$ in this case! so knowing $n-1$ eigenvalues gives you the last for free (but 1 s can repeat)

BACK TO $Ax = \lambda x$ ← HOW TO SOLVE

we have two unknowns but rewrite...

$$(A - \lambda I)x = 0$$

if x exists, $A - \lambda I$ must be singular; $\det(A - \lambda I) = 0$ ^①

② "THE CHARACTERISTIC EQUATION" LETS YOU FIND

λ s FIRST. THEN FIND x BY ELIMINATION w/
FREE VARIABLES ETC

EXAMPLE $A = \begin{bmatrix} 3 & 1 \\ 1 & 3 \end{bmatrix}$ - note symmetric matrix gives you
real eigenvalues & orthogonal λ s

$$\det(A - \lambda I) = \begin{vmatrix} 3-\lambda & 1 \\ 1 & 3-\lambda \end{vmatrix} = (3-\lambda)^2 - 1 = \lambda^2 - 6\lambda + 8$$

③ TRACE(A) ③ DET(A) $\therefore \lambda_1 = 2 \quad \lambda_2 = 4$

$\lambda = 4$ first

$$A - 4I = \begin{bmatrix} -1 & 1 \\ 1 & -1 \end{bmatrix}; \quad x_2 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$\lambda_1 = 2$

$$A - 2I = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}; \quad x_1 = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

COMPARE TO PERMUTATION EXAMPLE - OUR A WAS $P + 3I$. SO WE JUST ADDED 3 TO EACH EIGENVALUE!

$$Ax = \lambda x$$

$$(A + 3I)x = (\lambda + 3I)x \quad (\text{if } x)$$

NOT SO GREAT/EASY

if $Ax = \lambda x$, B has eigenvalues $\alpha_1, \dots, \alpha_n$ what happens to $A+B$? DOES $(A+B)x = (\lambda + \alpha)x$? NO. WHY? because B & A usually have different eigenvectors so adding them makes no sense. so linear combination doesn't work unless x consistent. which it won't be

EXAMPLE $Q = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$ $\text{trace} = 0 + 0 = \lambda_1 + \lambda_2$
 90° rotation $\det = 1 = \lambda_1 \cdot \lambda_2$
 Obv complex

$$\det(Q - \lambda I) = \begin{vmatrix} -\lambda & -1 \\ 1 & -\lambda \end{vmatrix} = \lambda^2 + 1 = 0, \lambda_1 = i; \lambda_2 = -i$$

SYMMETRIC MATRICES GIVE REAL EIGENVALUES

ANTI-SYMMETRIC " IMAGINARY "

ANOTHER BAD EXAMPLE

$$A = \begin{bmatrix} 3 & 1 \\ 0 & 3 \end{bmatrix} \Rightarrow \det(A - \lambda I) = (3 - \lambda)(3 - \lambda); \lambda_1 = 3, \lambda_2 = 3$$

if matrix is triangular the eigenvalues are on diagonal

① BUT WHAT ARE EIGENVECTORS?

$$(A - \lambda I)x = 0 \Rightarrow \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = 0 \quad x_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \cdot 3$$

$x_2 = ??$ ← doesn't exist

repeated eigenvalues can mean dependent eigenvectors, what

LECTURE 22 DIAGONALISATION; POWERS OF A

LET'S USE WHAT WE LEARNED IN L21

• DIAGONALISING A MATRIX: $S^{-1}AS = \Lambda$

①
eigenvector matrix, needs n independent eigenvectors of A

suppose we satisfy ①. put them in columns of S

$$AS = A \begin{bmatrix} x_1 & x_2 & \dots & x_n \\ 1 & 1 & \dots & 1 \end{bmatrix} = \begin{bmatrix} \lambda_1 x_1 & \dots & \lambda_n x_n \\ 1 & 1 & \dots & 1 \end{bmatrix} = \begin{bmatrix} x_1 & \dots & x_n \\ 1 & 1 & \dots & 1 \end{bmatrix} \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_n \end{bmatrix}$$

← why you need independent eigenvectors

diagonal eigenvector matrix
Λ

$$AS = S\Lambda \Rightarrow S^{-1}AS = \Lambda$$

$$\Rightarrow A = SAS^{-1}$$

consider A^2

← substitute

$$\text{if } Ax = \lambda x, \quad A^2x = \lambda Ax = \lambda^2 x. \quad \lambda \text{ s of } A^2 = \lambda^2 \text{ of } A$$

how can we see from $A = SAS^{-1}$

$$A^2 = SAS^{-1} SAS^{-1}$$

$$= S\Lambda^2 S^{-1} \leftarrow \text{multiplication \& addition work fine if } S \text{ is sane :)} \right.$$

$$A^k = S\Lambda^k S^{-1}$$

← eigenvectors & vectors let us understand the powers of a matrix; they're preserved. we previously had no mechanism to look at this

THEOREM: $A^k \rightarrow 0$ as $k \rightarrow \infty$ if all $|\lambda| < 1$

assuming you have independent eigenvectors

A MATRIX IS SURE TO HAVE n INDY EIGENVECTORS
AND BE DIAGONALISABLE IF NO EIGENVALUES REPEAT

$\text{eig}(\text{rand}(10,10)) \Rightarrow 10$ distinct λ s

REPEATED EIGENVALUES $\rightarrow$ may or may not have n indy eigenvectors

$n=10$ $I = A, \dots, \lambda_0 = 1 \dots$ lots of eigenvectors!

but suppose $A = \begin{bmatrix} 2 & 1 \\ 0 & 2 \end{bmatrix}$ $\lambda_1 = 2, \lambda_2 = 2, x_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$

$A - 2I = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \Rightarrow \dim(N(A)) = 1, 1$ eigenvector

algebraic multiplicity is 2, geometric is 1. not diagonalisable.

BACK TO SAFETY: START w/ given vector u_0

$$u_{k+1} = Au_k \quad u_1 = Au_0, u_2 = A^2 u_0, u_k = A^k u_0$$

to really solve $u_k = A^k u_0$, write u_0 as combination of eigenvectors. $u_0 = c_1 x_1 + c_2 x_2 + \dots = c_n x_n = S c$

$$A u_0 = \lambda_1 c_1 x_1 + \dots + \lambda_n c_n x_n$$

$$A^{100} u_0 = \lambda_1^{100} c_1 x_1 + \dots + \lambda_n^{100} c_n x_n$$

$$= A^{100} S c$$

FIBONACCI EXAMPLE

$$0, 1, 1, 2, 3, 5, 8 \dots \quad F_1 = 0 \quad F_2 = 1, \quad F_{n+2} = F_{n+1} + F_n$$

$$F_n = ??$$

ok my god!

$$F_{k+2} = F_{k+1} + F_k$$

$$F_{k+1} = F_k + F_{k-1}$$

$$u_k = \begin{bmatrix} F_{k+1} \\ F_k \end{bmatrix} \quad u_{k+1} = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} F_{k+1} \\ F_k \end{bmatrix}$$

$A \quad u_k$

eigenvalues & vectors of A

$$|A - \lambda I| = 0$$

$$\begin{vmatrix} 1-\lambda & 1 \\ 1 & 0-\lambda \end{vmatrix} = (1-\lambda)(-\lambda) - 1 = \lambda^2 - \lambda - 1 = 0$$

$$\lambda = \frac{1 \pm \sqrt{1+4}}{2} \Rightarrow \lambda_1 = \frac{1}{2}(1 + \sqrt{5}) \sim 1.618$$

$$\lambda_2 = \frac{1}{2}(1 - \sqrt{5}) \sim -0.618$$

① controlling growth $\Rightarrow F_{100} \propto \lambda_1^{100}$ (neglect λ_2 term)

$$A - \lambda I = \begin{bmatrix} 1-\lambda & 1 \\ 1 & -\lambda \end{bmatrix} \quad x_1 = \begin{bmatrix} \lambda \\ 1 \end{bmatrix} \quad x_2 = \begin{bmatrix} \lambda_2 \\ 1 \end{bmatrix} \quad u_0 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

when things are evolving $\rightarrow$ a first order system
find eigen A , u_0 as comb of x_i

EXTRAS - LET'S FINISH FIBONACCI

$$x_1 = \begin{bmatrix} \lambda_1 \\ 1 \end{bmatrix} \quad x_2 = \begin{bmatrix} \lambda_2 \\ 1 \end{bmatrix} \quad u_0 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$u_0 = c_1 \begin{bmatrix} \lambda_1 \\ 1 \end{bmatrix} + c_2 \begin{bmatrix} \lambda_2 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 \\ 0 \end{bmatrix} = \frac{1}{\sqrt{5}} \begin{bmatrix} \lambda_1 \\ 1 \end{bmatrix} - \frac{1}{\sqrt{5}} \begin{bmatrix} \lambda_2 \\ 1 \end{bmatrix} \Rightarrow u_n = \frac{1}{\sqrt{5}} \lambda_1^n \begin{bmatrix} \lambda_1 \\ 1 \end{bmatrix} - \frac{1}{\sqrt{5}} \lambda_2^n \begin{bmatrix} \lambda_2 \\ 1 \end{bmatrix}$$

$$u_n = (\lambda_1^n - \lambda_2^n) / \sqrt{5}$$

EXTRAS - FULL PSEUDO-INVERSE

$(A^T A)^{-1} x = A^T$ is a way to make non-square matrices w/ independent columns sort-of invertible; you've used this in lfd plenty. what about pseudo-inverting singular square matrices?

the full pseudo-inverse A^+ :

- if vector is in colspace, preserved by A^+
- if vector is collapsed, A^+ sets to 0

then uses singular value decomposition w/

$A = U \Sigma V^T$; U & V are orthogonal "factors" of A

Σ is a diagonal matrix of singular values

JORDAN NORMAL FORM - "generalised eigenvectors"

EXTRAS: PROOF THAT DISTINCT EIGENVALUES
LEAD TO INDEPENDENT EIGENVECTORS ALWAYS

SUPPOSE $x_1 \rightarrow x_2$ w/ distinct eigenvalues are
dependent. $x_2 = c x_1 \Rightarrow A x_2 = \lambda_2 x_2 \Rightarrow A c x_1 = \lambda_2 c x_1$

$$c \lambda_1 x_1 = c \lambda_2 x_1$$

$$\lambda_1 = \lambda_2$$

not distinct!

$\therefore$ SHOWN BY CONTRADICTION

LECTURE 23 DIFFERENTIAL EQUATIONS $\frac{du}{dt} = Au$
 e^{At} OF A MATRIX

EXAMPLE $du/dt = -u_1 + 2u_2 \quad du_2/dt = u_1 - 2u_2 \quad u(0) = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$

$$A = \begin{bmatrix} -1 & 2 \\ 1 & -2 \end{bmatrix} \quad \lambda_1 = 0$$

$$\lambda_2 = -3 \quad (\text{from trace or } \lambda^2 + 3\lambda = 0)$$

① need eigenvectors but we know solution will

have two parts - an e^{0t} & e^{-3t} . we therefore

have a grip on long-term behavior

$$\textcircled{1} \quad x_1 = \begin{bmatrix} 2 \\ 1 \end{bmatrix} \quad x_2 = \begin{bmatrix} 1 \\ -1 \end{bmatrix} \quad A x_1 = \lambda_1 x_1$$

$$A x_2 = \lambda_2 x_2$$

Solution: $u(t) = c_1 e^{\lambda_1 t} x_1 + c_2 e^{\lambda_2 t} x_2$ (2)

CHECK $du/dt = Au$; plug in $e^{\lambda t} x_1$ $\lambda_1 e^{\lambda_1 t} x_1 = A e^{\lambda_1 t} x_1$

② PURE EXPONENTIALS ARE GENERAL SOLUTIONS

SOLVE c_1 & c_2 AFTER PLUGGING IN λ, x

$$= c_1 \cdot 1 \cdot \begin{bmatrix} 2 \\ 1 \end{bmatrix} + c_2 e^{-3t} \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

NEED $u_0 \begin{bmatrix} 1 & 0 \end{bmatrix} \Rightarrow @ t=0 \quad c_1 \begin{bmatrix} 2 \\ 1 \end{bmatrix} + c_2 \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$

$$c_1 = 1/3 \quad c_2 = 1/3$$

$$u(t) = \frac{1}{3} \begin{bmatrix} 2 \\ 1 \end{bmatrix} + \frac{1}{3} e^{-3t} \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

steady state w/ $u \rightarrow \infty = \frac{1}{3} \begin{bmatrix} 2 \\ 1 \end{bmatrix}$

we don't always have a steady state. when do we have stability?

$u(t) \rightarrow 0$ when real part of eigenvalues negative

when do we have steady state?

$u(t) \rightarrow c$ when $\lambda_1 = 0$ & real part of other eigenvalues is negative

$u(t) \rightarrow \infty$ when any real part of eigenvalues is positive

FOR 2x2 MATRIX WE CAN TELL WHETHER
REAL PART OF EIGENVALUES IS NEGATIVE IF

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \quad \begin{array}{l} \text{trace: negative } (\lambda_1 + \lambda_2) \\ \text{det: positive } (\lambda_1 \cdot \lambda_2) \end{array}$$

COMPLEX λ 's WILL BE CONJUGATES

BACK TO EXAMPLE EQUATION

$$\begin{bmatrix} 2 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$\uparrow$ $\uparrow$ $\uparrow$
 S C u^0

A complex the system u_1, u_2
 λ is complex — diagonalise then

CAN WE DO THIS IN TERMS OF S AND λ ?

$$du/dt = Au$$

SET $u = Sv$ $\rightarrow v$ is in eigenvector coordinates

$$S dv/dt = ASv$$

$$dv/dt = S^{-1}ASv = \Lambda v!$$

$$dv/dt = \lambda_1 v_1 \dots \lambda_n v_n$$

$$v(t) = e^{\Lambda t} v(0)$$

$$u(t) = S e^{\Lambda t} S^{-1} u(0)$$

①

$$\textcircled{1} e^{At} = S e^{\Lambda t} S^{-1}$$

WHAT DOES e^{At} EVEN MEAN?

WHAT IS THE EXPONENTIAL OF A MATRIX?

USE POWER SERIES!

$$① \quad e^{At} = I + At + \frac{(At)^2}{2} + \dots + \frac{(At)^n}{n!} \quad \leftarrow \text{TAYLOR SERIES } e^x$$

$$② \quad (I - At)^{-1} = I + At + (At)^2 + \dots + (At)^n \quad \leftarrow \frac{1}{(1-x)^n}$$

REMEMBER TAYLOR FOR e^{At} ALWAYS CONVERGES. FOR

$$③ \quad \text{NEED } |\lambda(A)| < 1$$

HOW DO WE CONNECT $S e^{At} S^{-1}$ TO e^{At} ?

$$e^{At} = I + S A S^{-1} + \frac{S A^2 S^{-1}}{2} + \dots + \frac{S A^n S^{-1}}{n!}$$

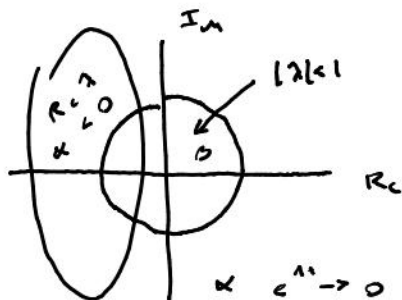
now use of what we learned about powers

$$e^{At} = S \left(1 + At + \frac{A^2 t^2}{2} + \dots + \frac{A^n t^n}{n!} \right) S^{-1} = S e^{At} S^{-1} \quad \text{for}$$

independent eigenvectors

$$\text{what is } e^{At}? \quad \Lambda = \begin{bmatrix} \lambda_1 & & 0 \\ & \ddots & \\ 0 & & \lambda_n \end{bmatrix}$$

$$e^{At} = \begin{bmatrix} e^{\lambda_1 t} & & 0 \\ & \ddots & \\ 0 & & e^{\lambda_n t} \end{bmatrix}$$



$$\alpha \quad e^{\lambda_1 t} \rightarrow 0$$

$$\beta \quad A^k \rightarrow 0$$

LAST EXAMPLE

$$y'' - by' - Ky = 0$$

change 1 second-order eq into system

$$u = \begin{bmatrix} y' \\ y \end{bmatrix} \quad u' = \begin{bmatrix} y'' \\ y' \end{bmatrix} = \begin{bmatrix} -b & -K \\ 1 & 0 \end{bmatrix} \begin{bmatrix} y' \\ y \end{bmatrix}$$

5th order to
5x5 1st-order

$$\begin{bmatrix} - & - & - & - & - \\ 1 & & & & \\ & 1 & & & \\ & & 1 & & \\ & & & 1 & \end{bmatrix}$$

← coeff. matrix
← COMPANION MATRIX

EXTRA: CALC λ , x FOR

$$A = \begin{bmatrix} -1 & 2 \\ 1 & -2 \end{bmatrix} \Rightarrow \begin{vmatrix} -1-\lambda & 2 \\ 1 & -2-\lambda \end{vmatrix} \Rightarrow (-1-\lambda)(-2-\lambda) - 2 = 0$$
$$\lambda^2 - 3\lambda = 0$$
$$\lambda = 0, -3$$

SOLVE $x \Rightarrow \lambda_1 = 0$ so

$$\begin{bmatrix} -1 & 2 \\ 0 & 0 \end{bmatrix} \text{ by elimination; ref } \rightarrow \begin{bmatrix} 1 & -2 \\ 0 & 0 \end{bmatrix}$$

$$x_1 = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

$$\lambda_2 = -3 \Rightarrow \begin{bmatrix} 2 & 2 \\ 1 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} \Rightarrow x_2 = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

0 0 0 ← show this is singular, that $\lambda=1$.

$$A - I = \begin{bmatrix} -0.9 & 0.01 & 0.3 \\ 0.2 & -0.01 & 0.3 \\ 0.7 & 0 & -0.6 \end{bmatrix}$$

SHOW ROWS ARE DEPENDENT BY ADDING THEM :)

$$R_1 + R_2 + R_3 = 0$$

$$(1, 1, 1) \text{ is in } N(A^T)$$

$$\therefore \lambda_1 = 1$$

$$x_1 \text{ is in } N(A)!$$

find x_1

$$\begin{bmatrix} -0.9 & 0.01 & 0.3 \\ 0.2 & -0.01 & 0.3 \\ 0.7 & 0 & -0.6 \end{bmatrix} \begin{bmatrix} x_{11} \\ x_{12} \\ x_{13} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$x_{11} = 0.6$$

$$x_{12} = 33$$

$$x_{13} = 0.7$$

} all positive. calculating unpleasant

eigenvalues of A & A^T are the same (coordinate transform!). $\det|A - \lambda I| = 0$
 $= \det|A^T - \lambda I| \checkmark$

APPLICATION OF MARKOV MATRICES

$$u_{k+1} = A u_k$$

90% of californians move w/A as MARKOV

$$\begin{bmatrix} u_{CAL} \\ u_{MSS} \end{bmatrix}_{t=k-1} = \begin{bmatrix} 0.9 & 0.2 \\ 0.1 & 0.8 \end{bmatrix} \begin{bmatrix} u_{CAL} \\ u_{MSS} \end{bmatrix}_{t=k}$$

80% of mss. ppl move

$$\begin{bmatrix} 0.9 & 0.2 \\ 0.1 & 0.8 \end{bmatrix} \quad \lambda_1 = 1 \quad \lambda_2 = 0.7 \quad \begin{bmatrix} u_{CAL} \\ u_{MASS} \end{bmatrix}_0 = \begin{bmatrix} 0 \\ 1000 \end{bmatrix}$$

$$\lambda_1 = 1; \begin{bmatrix} -0.1 & 0.2 \\ 0.1 & -0.2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\downarrow$$

$$\begin{bmatrix} u_{CAL} \\ u_{MASS} \end{bmatrix}_1 = \begin{bmatrix} 200 \\ 800 \end{bmatrix}$$

$$\downarrow$$

$$\begin{bmatrix} u \\ v \end{bmatrix}_2 = \begin{bmatrix} 340 \\ 660 \end{bmatrix}$$

$$\downarrow$$

$$\begin{bmatrix} u \\ v \end{bmatrix}_{100} = ?$$

x_1 gives steady state $\Rightarrow$

$$x_2 \Rightarrow \begin{bmatrix} 0.2 & 0.2 \\ 0.1 & 0.1 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$A^k = c_1 \lambda_1^k x_1 + c_2 \lambda_2^k x_2 = c_1 \begin{bmatrix} 2 \\ 1 \end{bmatrix} + c_2 0.7^k \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

$\nwarrow$ solve c_1 & c_2 w/ $u_0 = \begin{bmatrix} 0 \\ 1000 \end{bmatrix}$

$$A^{100} = \frac{1000}{3} \begin{bmatrix} 2 \\ 1 \end{bmatrix} + \frac{2000}{3} 0.7^{100} \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

$$c_1 = 1000/3; c_2 = 2000/3$$

MARKOV MODELS MOVEMENT BETWEEN NODES w/
NO LOSS.

FOURIER SERIES & PROJECTIONS

projections w/ orthonormal basis

$$f_1 \dots f_n$$

①

$$v = x_1 q_1 + x_2 q_2 + \dots + x_n q_n$$

isolate x_1 by taking inner product w/ q_1 . all

q_1 terms go to zero b/c orthonormal

$$\therefore q_1^T v = x_1 \cancel{q_1^T q_1} + 0 + \dots + 0$$

$$\textcircled{1} \begin{bmatrix} 1 & & 1 \\ q_1 & \dots & q_n \\ 1 & & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = v \quad Qx = v; \quad x = Q^{-1}v \quad \textcircled{2}$$

$$\textcircled{2} \text{ B/C ORTHONORMAL, } Q^{-1} = Q^T$$

$$\therefore x_1 = q_1^T v. \text{ matches :)}$$

FOURIER SERIES ARE BUILT ON ORTHONORMAL
BASIS

$$f(x) = a_0 + a_1 \cos(x) + b_1 \sin(x) + a_2 \cos(2x) + b_2 \sin(2x)$$

orthogonal functions in infinite dimensional space

$$\text{bases: } 1, \cos x, \sin x, \cos 2x, \sin 2x$$

WHAT DOES IT MEAN FOR FUNCTIONS TO BE
ORTHOGONAL? INNER PRODUCT = 0

VECTORS: $V^T W = v_1 w_1 + \dots + v_n w_n$

FUNCTIONS: $f(x)^T g(x) \Rightarrow$ multiply $f(x) \cdot g(x)$ at every x
 $\uparrow$ integrate

$$f^T g = \int_0^{2\pi} f(x) g(x) dx = 0$$

① PERIODIC AROUND UNIT CIRCLE FROM $\sin$ & $\cos$

$$\int_0^{2\pi} \sin x \cos x dx = \frac{1}{2} \sin x^2 \Big|_0 \rightarrow 2\pi = 0$$

how do we get Fourier coefficients?

for a_1 , inner product of everything w/ $\cos x$

$$\int_0^{2\pi} f(x) \cos x dx \rightarrow \text{all non } \cos x \text{ terms vanish} \\ = \frac{1}{\pi} \int_0^{2\pi} (\cos x)^2$$

PROBLEM SETS FROM UNIT 2

- 1) FOR EVERY SYSTEM OF m EQUATIONS WITH NO SOLUTION, THERE ARE NUMBERS $y_1, \dots, y_m$ THAT MULTIPLY THE EQUATIONS SO THEY ADD UP TO 0.

EXACTLY ONE OF THESE PROBLEMS HAS

A SOLUTION:

$$Ax=b \quad \text{OR} \quad A^T y=0 \quad \text{with} \quad y^T b=1$$

IF b IS NOT IN THE COLUMN SPACE OF A IT IS NOT ORTHOGONAL TO THE NULLSPACE OF A^T .

MULTIPLY $x_1 - x_2 = 1$, $x_2 - x_3 = 1$ and $x_1 - x_3 = 1$ by y, b CHOSEN TO FORCE $0=1$

$$A = \begin{bmatrix} 1 & -1 & 0 \\ 0 & 1 & -1 \\ 1 & 0 & -1 \end{bmatrix} \quad A^T = \begin{bmatrix} 1 & 0 & 1 \\ -1 & 1 & 0 \\ 0 & -1 & -1 \end{bmatrix}$$

we know $Ax=b$ is not going to work, dependent rows in A . so $A^T y=0$ with $y^T b=1$

$\swarrow y$ is in left nullspace

$$A^T y = 0 ; y^T b = 1$$

$$A^T = \begin{bmatrix} 1 & 0 & 1 \\ -1 & 1 & 0 \\ 0 & -1 & -1 \end{bmatrix} \Rightarrow \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & -1 & -1 \end{bmatrix} \Rightarrow \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix} \Rightarrow y = \begin{bmatrix} -1 \\ -1 \\ 1 \end{bmatrix}$$

$$(x_1 - x_3) - (x_1 - x_2) - (x_2 - x_3) \Rightarrow x_1 - x_1 - x_3 + x_3 + x_2 - x_2 = 0$$
$$y^T b = 1 \quad \text{for} \quad b = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \checkmark$$

2. SUPPOSE WE HAVE FOUR NONZERO VECTORS r, n, c and 1 in $\mathbb{R}^2$

a) what are conditions for these to be bases of the four fundamental subspaces of a 2×2 matrix

- orthogonal pairings

- in those pairings, one vector describes nullspace, other describes $\dim \mathbb{R}^2$ -nullspace

- matrix must have rank 1

NB: although we have letters corresponding to row, column, nullspace we're not obligated here

b) any vector by a transpose of another vector will construct a valid A here although the terms might get weird :)

3. $A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}$ project $b = (1, 2, 3, 4)$
 onto the colspace of A .
 what shape is the projection
 matrix P ; what is P ?

$P = A(A^T A)^{-1} A^T \rightarrow$ THIS WILL BE 4×4 with

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \\ 0 \end{bmatrix}$$

4. IF $P^2 = P$, show $(I - P)^2 = I - P$. ①

FOR A & P FROM PREVIOUS QUESTION, P

PROJECTS ONTO $C(A)$ AND $I - P$ PROJECTS ONTO

?
 ②

① $(I - P)^2 \Rightarrow I^2 - \overset{\leftarrow = P}{2P} + \overset{\leftarrow = I}{P^2} \Rightarrow I^2 - P \Rightarrow I - P$

② LEFT NULLSPACE OF A $I - P$ IS $\mathbb{R}$

5. WRITE DOWN 3 EQUATIONS FOR $b = C + D +$

TO GO THROUGH $b = 7$ @ $t = -1$, $b = 7$ @ $t = 1$, $b = 21$ @ $t = 2$

FIND THE LEAST SQUARES SOLUTION AND PLOT

CLOSEST LINE.

$$\begin{bmatrix} 7 \\ 7 \\ 21 \end{bmatrix} = \begin{bmatrix} 1 & -1 \\ 1 & 1 \\ 1 & 2 \end{bmatrix} \cdot \begin{bmatrix} C \\ D \end{bmatrix}$$

$b \qquad A$

$$\textcircled{1} \begin{bmatrix} 3 & 2 & | & 35 \\ 2 & 6 & | & 42 \end{bmatrix} \Rightarrow \begin{bmatrix} 3 & 2 & | & 35 \\ 1 & 3 & | & 21 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 3 & | & 21 \\ 3 & 2 & | & 35 \end{bmatrix} \xrightarrow{L''} \begin{bmatrix} 1 & 3 & | & 21 \\ 0 & -7 & | & -26 \end{bmatrix}$$

$$D = 4 \quad C = 21 - 12 = 9$$

$$A^T b = (A^T A) \cdot \hat{x}$$

$$= \left(\begin{bmatrix} 1 & 1 & 1 \\ -1 & 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & -1 \\ 1 & 1 \\ 1 & 2 \end{bmatrix} \right) = \begin{bmatrix} 3 & 2 \\ 2 & 6 \end{bmatrix} \begin{bmatrix} C \\ D \end{bmatrix}$$

$$\begin{bmatrix} 1 & 1 & 1 \\ -1 & 1 & 2 \end{bmatrix} \begin{bmatrix} 7 \\ 7 \\ 21 \end{bmatrix} = \begin{bmatrix} 35 \\ 42 \end{bmatrix} \Rightarrow \begin{bmatrix} 35 \\ 42 \end{bmatrix} = \begin{bmatrix} 3 & 2 \\ 2 & 6 \end{bmatrix} \begin{bmatrix} C \\ D \end{bmatrix} \Rightarrow Ax = b \text{ solve } x$$

$\textcircled{1}$

6 FIND $p = A\hat{x}$ of previous problem. show $e = (2, -6, 4)$

why is $P_C = 0$

$$p = \begin{bmatrix} 1 & -1 \\ 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 9 \\ 4 \end{bmatrix} = \begin{bmatrix} 5 \\ 13 \\ 17 \end{bmatrix}$$

$\left. \begin{array}{l} C = 7 - 2 \\ \quad \quad \quad 7 - -6 \\ \quad \quad \quad 21 - 4 \end{array} \right\} e = \begin{bmatrix} 2 \\ -6 \\ 4 \end{bmatrix}$

$P_C = 0$ because e is orthogonal to proj plane

7. compute $\hat{x}$ for $b = \begin{bmatrix} -1 \\ 1 \\ 2 \end{bmatrix}$

$\hat{x} = 0$ because orthogonal

8. $\hat{x} = x$, $c=0$ because w is in the projection plane

9. WHICH OF THE FOUR SUBSPACES CONTAINS c ? ①

WHAT ABOUT p ? ②

WHAT ABOUT $\hat{x}$? ③

WHAT IS THE NULLSPACE OF A ? ④

① $N(A^T)$

② $C(A)$

③ $R(A)$

④ $\{0\}$

10. $b = \begin{bmatrix} 4 \\ 2 \\ -1 \\ 0 \\ 0 \end{bmatrix}$ $A = \begin{bmatrix} 1 & -2 \\ 1 & -1 \\ 1 & 0 \\ 1 & 1 \\ 1 & 2 \end{bmatrix}$ $A^T = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ -2 & -1 & 0 & 1 & 2 \end{bmatrix}$

$A^T b = \begin{bmatrix} 5 \\ -10 \end{bmatrix}$ $A^T A = \begin{bmatrix} 5 & 0 \\ 0 & 10 \end{bmatrix}$

$\left[\begin{array}{cc|c} 5 & 0 & 5 \\ 0 & 10 & -10 \end{array} \right] \Rightarrow \left[\begin{array}{cc|c} 1 & 0 & 1 \\ 0 & 1 & -1 \end{array} \right] \Rightarrow c = 1 \quad d = -1$
 $y = 1 - t$

11. ORTHONORMAL VECTORS ARE LINEARLY INDEPENDENT.

SHOW $Qx = 0$ IMPLIES $x = 0$. SINCE Q MAY BE RECTANGULAR YOU CAN USE Q^T BUT NOT Q^{-1}

$$Q^T Q x = 0$$

$\underbrace{Q^T Q}$

$$I x = 0 \therefore x = 0$$

12. GIVEN THE VECTORS a, b, c LISTED BELOW, USE GRAM-SCHMIDT TO FIND ORTHOGONAL VECTORS A, B, C THAT SPAN THE SAME SPACE

$$a = (1, -1, 0, 0) \quad b = (0, 1, -1, 0) \quad c = (0, 0, 1, -1)$$

$$A = a$$

$$B = b - A^T b (A^T A)^{-1} A = \textcircled{1}$$

$$C = c - A^T c (A^T A)^{-1} A - B^T c (B^T B)^{-1} B = \textcircled{2}$$

$$\textcircled{1} B = \begin{bmatrix} 0 \\ 1 \\ -1 \\ 0 \end{bmatrix} - \overset{[1]}{A^T} b \overset{[2]}{(A^T A)^{-1}} A = \begin{bmatrix} 0 \\ 1 \\ -1 \\ 0 \end{bmatrix}^T \begin{bmatrix} 1/2 \\ 1/2 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1/2 \\ 1/2 \\ 0 \\ 0 \end{bmatrix}$$

$$\textcircled{2} C = \begin{bmatrix} 0 \\ 0 \\ 1 \\ -1 \end{bmatrix} - \cancel{A^T c \cdot 1/2 \cdot A} - \overset{[1]}{B^T c} \overset{\textcircled{3}}{(B^T B)^{-1}} B$$

$$C = \begin{bmatrix} 0 \\ 0 \\ 1 \\ -1 \end{bmatrix} + \frac{2}{3} \begin{bmatrix} 1/2 \\ 1/2 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1/3 \\ 1/3 \\ 1/3 \\ -1 \end{bmatrix}$$

$$\textcircled{3} = 1/2 \cdot 1/2 + 1/2 \cdot 1/2 + -1 \cdot -1 = 0 = (3/2)^{-1}$$

SHOW THAT $\{A, B, C\}$ and $\{a, b, c\}$ are bases for the SPACE OF VECTORS PERPENDICULAR TO $d = (1, 1, 1, 1)$

$$\text{show } A \cdot d = 0, B \cdot d = 0, C \cdot d = 0$$

$$\begin{array}{ccc} \nwarrow & \downarrow & \downarrow \\ -1+1=0 & -1+1=0 & -1+1=0 \end{array}$$

$\therefore \{A, B, C\}$ all orthogonal to d , orthonormal basis of vector space in $\mathbb{R}^4$. $\{a, b, c\}$ inhabit this space & are indep. so they are also a basis

13. IF ENTRIES IN EVERY ROW SUM TO 0, COLUMNS NOT INDEPENDENT. SINGULAR MATRICES HAVE DET 0

IF ALL SUM TO 1, SUBTRACT 1 TO GET THEM SUM TO ZERO AGAIN SO $\det(A-I) = 0$

14. USE ROW OPERATIONS & PROPERTIES OF THE DETERMINANT TO CALC

$$\begin{vmatrix} 1 & a & a^2 \\ 1 & b & b^2 \\ 1 & c & c^2 \end{vmatrix} \Rightarrow \text{product of pivots so}$$

$$(b-a) \begin{vmatrix} 1 & a & a^2 \\ 0 & 1 & b-a \\ 0 & c-a & c^2-a^2 \end{vmatrix} \Leftarrow \begin{vmatrix} 1 & a & a^2 \\ 0 & b-a & b^2-a^2 \\ 0 & c-a & c^2-a^2 \end{vmatrix}$$

$$(b-a) \begin{vmatrix} 1 & a & a^2 \\ 0 & 1 & b+a \\ 0 & c-a & c^2-a^2 \end{vmatrix} \Rightarrow \begin{vmatrix} 1 & a & a^2 \\ 0 & 1 & b+a \\ 0 & 0 & \textcircled{1} \end{vmatrix}$$

$$\textcircled{1} = (c^2 - a^2) - (c-a)(b+a)$$

$$= c^2 - \cancel{a^2} - cb + ca - ab + \cancel{a^2}$$

$$= c^2 - cb - ca - ab = (c-a)(c-b)$$

pull out to get $(b-a)(c-a)(c-b) \det I \checkmark$

$$15. A = \begin{bmatrix} 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

$|A| = -1$, triple row switch
 $\hat{=}$ sign by inspection

16. THE SYMMETRIC PASCAL MATRICES HAVE DET 1.

IF WE SUBTRACT 1 FROM THE n, n ENTRY,
 WHY DOES THE DETERMINANT BECOME 0?

$$\begin{vmatrix} 1 & 1 & 1 & 1 \\ 1 & 2 & 3 & 4 \\ 1 & 3 & 6 & 10 \\ 1 & 4 & 10 & 20 \end{vmatrix} = 1 \text{ (KNOWN)}$$

$$A = \begin{vmatrix} 1 & 1 & 1 & 1 \\ 1 & 2 & 3 & 4 \\ 1 & 3 & 6 & 10 \\ 1 & 4 & 10 & 19 \end{vmatrix} = 0 \quad (\text{EXPLAIN})$$

$$\begin{vmatrix} 1 & 1 & 1 \\ 1 & 2 & 3 \\ 1 & 3 & 6 \end{vmatrix} \quad (n-1) \times (n-1) \text{ COFACTOR DET} = 1$$

$$\det A = -20 c_{nn}(A) - 10 c_{n-1n}(A) + 4 c_{n-2n}(A) - c_{n-3n}(A)$$

constant B

$$1 = 20 + 1 - B$$

$$B = 20$$

$$\det A' = 12 + 1 - B = 0$$

17. SUPPOSE $A = \begin{bmatrix} 1 & 1 & 4 \\ 1 & 2 & 2 \\ 1 & 2 & 5 \end{bmatrix}$. FIND ITS COFACTOR MATRIX AND MULTIPLY A^T TO FIND $\det(A)$

$$C = \begin{bmatrix} 6 & -3 & 0 \\ 3 & 1 & -1 \\ -6 & 2 & 1 \end{bmatrix} \quad C^T = \begin{bmatrix} 6 & 3 & -6 \\ -3 & 1 & 2 \\ 0 & -1 & 1 \end{bmatrix}$$

$$AC^T = \begin{bmatrix} 1 & 1 & 4 \\ 1 & 2 & 2 \\ 1 & 2 & 5 \end{bmatrix} \begin{bmatrix} 6 & 3 & -6 \\ -3 & 1 & 2 \\ 0 & -1 & 1 \end{bmatrix} = \begin{bmatrix} 3 & 0 & 0 \\ 0 & 3 & 0 \\ 0 & 0 & 3 \end{bmatrix} \Rightarrow \det(A) = 3$$

if you change a_{13} from $4 \rightarrow 100$, you're still multiplying it by its cofactor 0 so the sum won't change

18. spherical coordinates ρ, ϕ, θ satisfy

$$x = \rho \sin \phi \cos \theta, \quad y = \rho \sin \phi \sin \theta, \quad z = \rho \cos \phi$$

find its 3×3 matrix of partial derivatives

$$A = \begin{bmatrix} \frac{\partial x}{\partial \rho} & \frac{\partial x}{\partial \phi} & \frac{\partial x}{\partial \theta} \\ \frac{\partial y}{\partial \rho} & \frac{\partial y}{\partial \phi} & \frac{\partial y}{\partial \theta} \\ \frac{\partial z}{\partial \rho} & \frac{\partial z}{\partial \phi} & \frac{\partial z}{\partial \theta} \end{bmatrix} = \begin{bmatrix} \sin \phi \cos \theta & \rho \cos \phi \cos \theta & -\rho \sin \phi \sin \theta \\ \sin \phi \sin \theta & \rho \cos \phi \sin \theta & \rho \sin \phi \cos \theta \\ \cos \phi & -\rho \sin \phi & 0 \end{bmatrix}$$

now calculate $\det(A)$

$$\cos \phi \underset{(1)}{C_{31}} + \rho \sin \phi \underset{(2)}{C_{32}} + 0$$

$$\begin{aligned} \textcircled{1} \quad & \rho \cos \phi \cos \theta \cdot \rho \sin \phi \cos \theta - \rho \sin \phi \sin \theta \cdot \rho \cos \phi \sin \theta \\ & \rho^2 \cos^2 \theta \cos \phi \sin \phi - \rho^2 \sin^2 \theta \sin \phi \cos \phi \\ & \rho^2 \cos \phi \sin \phi (\cos^2 \theta - \sin^2 \theta) \end{aligned}$$

$$\begin{aligned} \textcircled{2} \quad & \sin \phi \cos \theta \cdot \rho \sin \phi \cos \theta - \rho \sin \phi \sin \theta \cdot \sin \phi \sin \theta \\ & \rho \sin^2 \phi \cos^2 \theta + \rho \sin^2 \phi \sin^2 \theta \\ & \rho \sin^2 \phi (\cos^2 \theta + \sin^2 \theta) \end{aligned}$$

$$\textcircled{1} \cdot \cos \phi + \textcircled{2} \rho \sin \phi = \det(A)$$

$$-\rho^2 \cos^2 \phi \sin \phi (\cancel{\cos^2 \theta} - \cancel{\sin^2 \theta}) + \rho^2 \sin^2 \phi (\cancel{\cos^2 \theta} + \cancel{\sin^2 \theta})$$

$$\begin{aligned} & \rho^2 \sin \phi (\cancel{\sin^2 \phi} + \cancel{\cos^2 \phi}) \\ & \rho^2 \sin \phi \quad \checkmark \end{aligned}$$

19. A 3×3 MATRIX B IS KNOWN TO HAVE $\lambda = 0, 1, 2$

CAN WE FIND: a) $\text{RANK } B = ?$

b) $\det B^T B = ?$

c) EIGENVALUES $B^T B$ X

d) " $(B^2 + I)^{-1}$

$$\frac{1}{0+1}, \frac{1}{1+1}, \frac{1}{2+1} \Rightarrow 1, \frac{1}{2}, \frac{1}{3}$$

$$20. \quad A = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 4 & 5 \\ 0 & 0 & 6 \end{bmatrix} \quad B = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 2 & 0 \\ 3 & 0 & 0 \end{bmatrix} \quad C = \begin{bmatrix} 2 & 2 & 2 \\ 2 & 2 & 2 \\ 2 & 2 & 2 \end{bmatrix}$$

FIND λ s

$$\lambda_A = (1, 4, 6) \text{ by inspection}$$

$$\lambda_B = (B - \lambda I)$$

$$\begin{bmatrix} -\lambda & 0 & 1 \\ 0 & 2-\lambda & 0 \\ 3 & 0 & -\lambda \end{bmatrix}$$

$$\begin{bmatrix} 0 & 2-\lambda & 0 \\ 3 & 0 & -\lambda \end{bmatrix}$$

$$\begin{bmatrix} 3 & 0 & -\lambda \end{bmatrix}$$

$$-\lambda(2-\lambda) - \lambda + 1 \cdot (0 - (2-\lambda)3)$$

$$\lambda^2(2-\lambda) - 3(2-\lambda)$$

$$(2-\lambda)(\lambda^2 - 3) = 0$$

$$\lambda = 2, \lambda = \sqrt{3}$$

$$\lambda_C = 0, 0 \leftarrow \text{BY RANK}$$

$$\lambda_3 = 6 \leftarrow \text{BY TRACE}$$

21. DESCRIBE ALL MATRICES S THAT

DIAGONALISE $A = \begin{bmatrix} 4 & 0 \\ 1 & 2 \end{bmatrix}$, THEN FIND
 S FOR A^{-1}

$$A = \begin{bmatrix} 4 & 0 \\ 1 & 2 \end{bmatrix} \quad \textcircled{D} \quad |A - \lambda I| = \begin{vmatrix} 4-\lambda & 0 \\ 1 & 2-\lambda \end{vmatrix}$$

$$D = (4-\lambda)(2-\lambda)$$

$$\lambda_1 = 4, \lambda_2 = 2$$

$$x_1 \Rightarrow \begin{bmatrix} 0 & 0 \\ 1 & -2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 0 \Rightarrow x_1 = 2x_2 \Rightarrow [2, 1]$$

$$x_2 \Rightarrow \begin{bmatrix} 2 & 0 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 0 \Rightarrow 2x_{21} = 0x_{22} \Rightarrow [0, 1]$$

$$S = \begin{bmatrix} 2 & 0 \\ 1 & 1 \end{bmatrix} \text{ for } A \text{ and } A^{-1} \quad (A^{-1} = S\Lambda^{-1}S^{-1})$$

22. FIND Λ AND S TO DIAGONALISE A

$$A = \begin{bmatrix} 0.6 & 0.9 \\ 0.4 & 0.1 \end{bmatrix} \quad \lambda_1 = 1, \lambda_2 = -0.3$$

$$x_1 \Rightarrow \begin{bmatrix} -0.4 & 0.9 \\ 0.4 & -0.9 \end{bmatrix} \begin{bmatrix} x_{11} \\ x_{12} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow -4x_{11} + 9x_{12} = 0 \Rightarrow x_{11} = \frac{9}{4}x_{12}$$

$$x_1 = \begin{bmatrix} 9 \\ 4 \end{bmatrix}$$

$$x_2 \Rightarrow \begin{bmatrix} 0.9 & 0.9 \\ 0.4 & 0.4 \end{bmatrix} \begin{bmatrix} x_{21} \\ x_{22} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow x_{21} + x_{22} = 0 \Rightarrow x_2 = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

$$S = \begin{bmatrix} 9 & 1 \\ 4 & -1 \end{bmatrix} \quad \Lambda = \begin{bmatrix} 1 & 0 \\ 0 & -0.3 \end{bmatrix}, \quad k \Rightarrow \infty, \quad \Lambda^k \Rightarrow \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

23. $A^T = A$ $du/dt = \begin{bmatrix} 0 & c & b \\ -c & 0 & a \\ b & -a & 0 \end{bmatrix} u$

FIND THE DERIVATIVE OF $\|u(t)\|^2 = u_1^2 + u_2^2 + u_3^2$

$$\begin{aligned} d\|u(t)\|^2/dt &= 2u_1 u_1' + 2u_2 u_2' + 2u_3 u_3' \\ &= 2 \left[u_1 (cu_2 + bu_3) + u_2 (au_3 - cu_1) \right. \\ &\quad \left. + u_3 (bu_1 - au_2) \right] \\ &= 2 \left[cu_1 u_2 - cu_1 u_2 + au_2 u_3 - au_2 u_3 \right. \\ &\quad \left. + bu_3 u_1 - bu_3 u_1 \right] \\ &= 0 \end{aligned}$$

OR: $\|u(t)\|^2 = u^T u$

$$\begin{aligned} d/dt(u^T u) &= (u')^T u + u^T u' \\ &= (Au)^T u + u^T (Au) \\ &= u^T A^T u + u^T A u \\ &= -u^T A u + u^T A u = 0 \end{aligned}$$

$u(t)$ constant

24. WRITE $A = \begin{bmatrix} 1 & 1 \\ 0 & 3 \end{bmatrix}$ as $S\Lambda S^{-1}$. MULTIPLY $S e^{\Lambda t} S^{-1}$ to find e^{At} . CHECK YOUR

WORK BY EVALUATING e^{At}

AND THE DERIVATIVE OF e^{At}

AT $t=0$

$$\lambda_3: |A - \lambda I| = \begin{vmatrix} 1-\lambda & 1 \\ 0 & 3-\lambda \end{vmatrix} \Rightarrow (1-\lambda)(3-\lambda) = 0$$

$$\lambda = 1, 3$$

$$x_1 \Rightarrow \begin{bmatrix} 0 & 1 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} x_{11} \\ x_{12} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$x_2 \Rightarrow \begin{bmatrix} -2 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_{21} \\ x_{22} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow -2x_{21} = -1x_{22} \Rightarrow \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

$$S = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix} \quad \Lambda = \begin{bmatrix} 1 & 0 \\ 0 & 3 \end{bmatrix} \quad S^{-1} = \frac{1}{2} \begin{bmatrix} 2 & -1 \\ 0 & 1 \end{bmatrix}$$

$$S e^{\Lambda t} S^{-1} = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} e^t & 0 \\ 0 & e^{3t} \end{bmatrix} \frac{1}{2} \begin{bmatrix} 2 & -1 \\ 0 & 1 \end{bmatrix}$$

$$\hookrightarrow \begin{bmatrix} e^t & \frac{1}{2}(e^{3t} - e^t) \\ 0 & e^{3t} \end{bmatrix}$$

$$e^{\Lambda t} @ t=0 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\frac{d e^{\Lambda t}}{dt} = \begin{bmatrix} e^t & \frac{1}{2}(3e^{3t} - e^t) \\ 0 & 3e^{3t} \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 0 & 3 \end{bmatrix} = A \quad \checkmark$$

LECTURE 25: SYMMETRIC MATRICES

EIGENVALUES / EIGENVECTORS

POSITIVE DEFINITE MATRICES

$A = A^T$ ① THE EIGENVALUES ARE REAL

② THE EIGENVECTORS ARE ORTHONORMAL
CAN BE CHOSEN TO BE

USUAL CASE $A = S \Lambda S^{-1}$

SYMMETRIC CASE $A = Q \Lambda Q^{-1}$ BUT $Q^{-1} = Q^T$

$$A = Q \Lambda Q^T = A^T$$

SPECTRAL THEOREM WHERE λ IS A "SPECTRUM"

OR PRINCIPAL AXIS THEOREM

① WHY IS THIS TRUE? TAKE $Ax = \lambda x \Rightarrow \bar{A} \bar{x} = \bar{\lambda} \bar{x}$ ^{always can take complex conj.}

BUT WE'RE USING REAL MATRICES SO

$$A\bar{x} = \bar{\lambda} \bar{x} \Rightarrow \bar{x}^T A^T = \bar{x}^T \lambda \Rightarrow \bar{x}^T A x = \bar{x}^T \lambda x$$

$$\text{BUT } Ax = \lambda x \Rightarrow x^T Ax = \lambda x^T x$$

$$\text{SO } \lambda \bar{x}^T x = \bar{\lambda} \bar{x}^T x \quad \textcircled{3}$$

$\lambda = \bar{\lambda}$, no imaginary component

③ $\bar{x}^T x$ needs to be nonzero

$$x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$

$$\bar{x}^T = [\bar{x}_1 \ \bar{x}_2 \ \dots \ \bar{x}_n] = \bar{x}_1 x_1 + \dots + \bar{x}_n x_n$$

$$(a-ib)(a+ib) = a^2 + b^2$$

imaginary parts drop out

so $\bar{x}^T x$ is real & positive & we can cancel things happily. so now we're confident that $\bar{\lambda} = \lambda$

SUPPOSE COMPLEX MATRIX $\bar{A}$. THEN $\bar{x}^T \bar{A}^T = \bar{x}^T \bar{\lambda}$.

WHAT DO WE DO HERE? OUR "GOOD" MATRICES ARE ACTUALLY $A = \bar{A}^T$ BUT FOR REAL WE IGNORE

IMAGINARY PARTS. UNSATISFACTORY IMO, MAYBE MISSING SOMETHING

BUT ANYWAY FOR $A = \bar{A}^T$ $A = Q \Lambda Q^T$

$$= \begin{bmatrix} | & & | \\ q_1 & \dots & q_n \\ | & & | \end{bmatrix} \begin{bmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_n \end{bmatrix} \begin{bmatrix} -q_1 & - \\ \vdots & \\ -q_n & - \end{bmatrix}$$

$$= \lambda_1 q_1 q_1^T + \dots + \lambda_n q_n q_n^T$$

EVERY SYMMETRIC MATRIX CAN BE BROKEN UP

LIKE THIS. THIS IS A COMBINATION OF MUTUALLY PERPENDICULAR PROJECTION MATRICES!

ARE λ FOR SYMMETRIC MATRICES POSITIVE OR NEGATIVE?
 WE DON'T WANT TO COMPUTE EIGENVALUES FOR $\mathbb{R}^{50}$
 MATRICES WITH $|A - \lambda I| : ?$ BUT WE CAN QUICKLY
 GET PIVOT VALUES FOR $\mathbb{R}^n$ MATRICES & THE SIGNS
 OF THE PIVOTS CORRESPOND TO THE SIGNS OF
 λ 's! $\# \text{ pos pivots} = \# \text{ pos } \lambda$. USEFUL COMPUTATIONAL
 TRICK!

POSITIVE DEFINITE MATRICES

- SYMMETRIC
- ALL EIGENVALUES ARE POSITIVE (AND SO ARE PIVOTS)

$$\begin{bmatrix} 5 & 2 \\ 2 & 3 \end{bmatrix} \rightarrow \text{pivots } \{5, 11/5\}$$

$$\lambda_s: \lambda^2 - 8\lambda + 11 = 0$$

$$= 4 \pm \sqrt{5}$$

- ALL SUB-DETERMINANTS ARE POSITIVE

LECTURE 26 COMPLEX MATRICES

FAST FOURIER TRANSFORM F_n mult in $O(n \log_2 n)$ instead of $O(n^2)$

WHAT HAPPENS WHEN VECTORS ARE COMPLEX?

$$z = \begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix} \text{ in } \mathbb{C}^n$$

what is its length? $z^T z$ doesn't work anymore. maybe $\bar{z}^T z$? ✓

LENGTH: $\bar{z}^T z$ ← forces positive length for nonzero vectors

$$z = \begin{bmatrix} 1 \\ i \end{bmatrix} \quad \bar{z} = \begin{bmatrix} 1 \\ -i \end{bmatrix} \Rightarrow \bar{z}^T z = 1 + 1 = 2$$
$$z^T z = 1 - 1 = 0$$

$\bar{z}^T \Rightarrow z^H$ "HERMITIAN" IS THE COMPLEX CONJUGATE
TRANSPOSED

WHAT ABOUT INNER PRODUCT?

$$y^T x \Rightarrow y^H x$$

OBVIOUSLY REAL VECTORS ARE JUST SPECIAL
CASES WHERE $x^T = x^H$.

SYMMETRIC $A^T = A$ ← no good if A is complex

$$A^H = A$$

Example: $\begin{bmatrix} 2 & 3+i \\ 3-i & 5 \end{bmatrix} = A, \quad A^H = \begin{bmatrix} 2 & 3+i \\ 3-i & 5 \end{bmatrix}$

HERMITIAN MATRICES ARE SYMMETRIC UNDER $A^H = A$
 HAVE $\perp$ EIGENVECTORS & REAL EIGENVALUES

$$q_i^H q_j = \begin{cases} 0 & i \neq j \\ 1 & i = j \end{cases} \quad Q = \begin{bmatrix} | & & | \\ q_1 & \dots & q_n \\ | & & | \end{bmatrix}$$

$$Q^T Q = I \text{ for real matrices}$$

$$Q^H Q = I \text{ for complex matrices}$$

instead of "orthogonal" matrix we say "unitary"

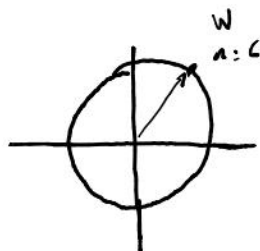
THE FOURIER MATRIX

$$F_n = \begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & w & w^2 & \dots & w^{n-1} \\ 1 & w^2 & w^4 & \dots & w^{2(n-1)} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & w^{n-1} & w^{2(n-1)} & \dots & w^{(n^2-2n+1)} \end{bmatrix} \quad (F_n)_{ij} = w^{ij}$$

$$w = e^{i 2\pi / n} \quad i, j = 0, \dots, n-1$$

$$w^n = 1 \Rightarrow w = e^{i 2\pi / n} = \cos \frac{2\pi}{n} + i \sin \frac{2\pi}{n}$$

$$w_1 = 6 \rightarrow 60^\circ, \quad w^2 = 120^\circ \text{ etc}$$



$$n=4 \rightarrow w=i \quad w^2=-1, \quad w^3=-i, \quad w^4=1$$

$$F_4 = \begin{matrix} c_0, c_2, c_4 \\ \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & i & -1 & -i \\ 1 & -1 & 1 & -1 \\ 1 & -i & -1 & 1 \end{bmatrix} \end{matrix} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & i & -1 & -i \\ 1 & -1 & 1 & -1 \\ 1 & -i & -1 & 1 \end{bmatrix}$$

WHAT'S COOL ABOUT THIS MATRIX? MULTIPLYING APPLIES THE FOURIER TRANSFORM, AND MULTIPLYING BY F_4^{-1} UNDOES IT!

NOTE THE THE COLUMNS HERE ARE ORTHOGONAL.

WE CAN MAKE ORTHONORMAL BY DIVIDING BY 2
AND THEN $F_4^H F_4 = I$; $F_4^{-1} = F_4^H$

HOW DO WE GET TO FFT? $F^1 \rightarrow F^{2^n}$ LINKED BY

$$\begin{matrix} \text{HALVING AROUND UNIT CIRCLE;} \\ \downarrow \\ [F_{64}] = \begin{bmatrix} I & D \\ I & -D \end{bmatrix} \begin{bmatrix} F_{32} & 0 \\ 0 & F_{32} \end{bmatrix} [P] \leftarrow \begin{matrix} \text{organising into even and} \\ \text{odd} \end{matrix} \\ \downarrow \text{64}^2 \text{ calcs} \quad \uparrow \text{D: diagonal powers of } w \quad \nwarrow 2(32)^2 + 32 \text{ calcs} \end{matrix}$$

OBV NEXT WE ATTACK F_{32} ! THEN F_{16} ...

RECURSION IS OUR FRIEND

$$2 \cdot [2[16]^2 - 16] + 32$$

$$\hookrightarrow 2[2[2[\delta]^2 + 8] + 16] + 32 \rightarrow \log 64. \quad \frac{64}{2}, \frac{1}{2} \sim \log 2^n$$

$$n = 2^{10}$$

$n^3 \approx 10^6$

$$\frac{1}{2} n \log_2 n = 512 \cdot 10 \quad \Rightarrow$$

P splits odd and even rows because

F_n is a skip-one solution for F_{2n} !

LECTURE 27 : POSITIVE DEFINITE MATRICES

TESTS FOR MINIMUM

ELLIPSOIDS IN $\mathbb{R}^n$

$x^T A x > 0$ is the guy to watch.

how do we tell if a matrix is positive definite?

what does it mean?

$A = \begin{bmatrix} a & b \\ b & c \end{bmatrix}$
 ① $\lambda_1 > 0 ; \lambda_2 > 0$
 ③ $\text{pivot}_2 > 0 \quad \frac{ac-b^2}{a} > 0$
 ② $a > 0$
 ④ $x^T A x > 0$
 $\uparrow$ ind det $\uparrow$ $|A|$

THIS ONE IS INTERESTING & IMPORTANT

EXAMPLES

$$\begin{bmatrix} 2 & 6 \\ 6 & 2 \end{bmatrix}$$

$\therefore 18$ for (3) valid

(border is positive semi-def)

$$\lambda_1 = 0, \lambda_2 \neq 0$$

take $c = 18?$

$$x^T A x \quad \text{with} \quad x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$\begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 6 \\ 6 & 18 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2x_1 + 6x_2 \\ 6x_1 + 18x_2 \end{bmatrix} = 2x_1^2 + 12x_1x_2 + 18x_2^2 \quad \textcircled{1}$$

QUADRATIC FORM

① IS THIS POSITIVE FOR EVERY x ?

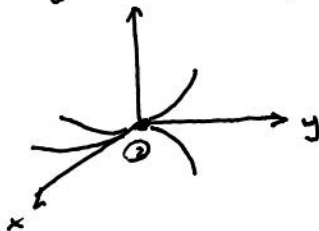
NOT FOR C=1P

GRAPH $f(x, y) = x^T A x = ax_1^2 + 2bx_1x_2 + cx_2^2$ take $a \neq 0$

take a 16

6-6

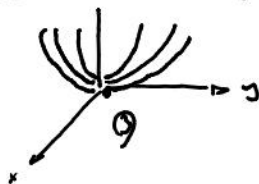
$c = 7$



creates a saddle point -
up in some directions; down in
others

② saddle point - min in some directions, max in others

take $c = 20 \rightarrow x^T A x$ positive everywhere except $\{0\}$



$$f(x, y) = 2x_1^2 + 12x_1x_2 + 20x_2^2$$

③ MINIMUM OF A BOWL
 $d' = 0$, d'' positive

(A)

for LINEAR ALGEBRA MIN: MATRIX OF 2nd DERIVATIVES
 $f(x_1, \dots, x_n)$ IS POSITIVE DEFINITE

I ASSUME "DEFINITE" IS JUST SAYING THE SQUARED
 TERM ALWAYS BEATS THE MIXED TERM, IS THERE
 AN EQUIVALENT NEGATIVE?

(1)

$$f(x, y) = 2x^2 + 12xy + 20y^2 = 2(x+3y)^2 + 2y^2$$

WE CAN MAKE THIS ALL SQUARES

$$f(x, y) = 2x^2 + 12xy + 7y^2 = 2(x+3y)^2 - 11y^2$$



(1) $f(x, y)$ $x=1$ $y=1$ cut

(2) pivots outside, multipliers inside - $\begin{bmatrix} 2 & 6 \\ 6 & 20 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & 6 \\ 0 & 2 \end{bmatrix}$
 this means we know how to work in
 $n \times n$ matrices. why positive pivots are
 a test

$$\downarrow$$

$$\begin{bmatrix} 1 & 0 \\ 3 & 1 \end{bmatrix}^L$$

Q: WHY DO SUBSETS MATTER?

(3) $\begin{bmatrix} f_{xx} & f_{xy} \\ f_{yx} & f_{yy} \end{bmatrix}$ det controlling

3x3 EXAMPLE

$$A = \begin{bmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 2 \end{bmatrix}$$

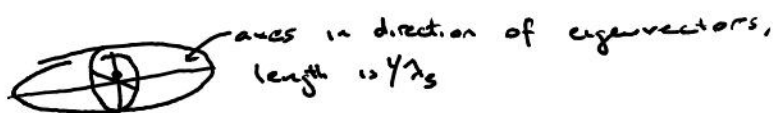
$$|A| = 4$$

pivots: 2, 3/2, 4/3

$$\lambda_s = 2 - \sqrt{2}, 2, 2 + \sqrt{2}$$

$$x^T A x = 2x_1^2 + 2x_2^2 + 2x_3^2 - 2x_1x_2 - 2x_2x_3 \text{ always positive for any } [x]$$

take $x^T A x = 1$; equation of ellipsoid in $\mathbb{R}^3$



$Q \Lambda Q^{-1}$ - principle axis diagonalisation for symmetric matrices

LECTURE 28 - SIMILAR MATRICES

remember $x^T A x > 0$ is P.D. definition

comes from least squares

suppose A is positive definite. is A^{-1} also? yes -

we know $\lambda \rightarrow 1/\lambda$

if A, B are positive definite, $A+B \rightarrow$ pos def

$$x^T A x > 0; x^T B x > 0 \Rightarrow x^T (A+B) x > 0$$

Now A is $n \times n$

A not square or symmetric but $A^T A$ is both
is $A^T A$ positive definite?

$x^T A^T A x$ can't be negative because $(Ax)^T (Ax)$
 $= \|Ax\|^2 \geq 0$

how do we get rid of the $x^T A^T A x = 0$ possibility?
when $\text{rank} = n$! ties straight back to linear regression

for positive definite matrices we never have to
row exchange

SIMILAR MATRICES A, B ($n \times n$, not necessarily symmetric)

$B = M^{-1} A M$ $\leftarrow$ means for some M , can turn $A \rightarrow B$
by multiplying left and
right by an M

EXAMPLE: $S^{-1} A S = \Lambda$! A similar to Λ

allows us to put matrices into families - diagonal
is simplest & easiest

$$A = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \quad \Lambda = \begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\overset{M^{-1}}{\begin{bmatrix} 1 & -1 \\ 0 & 1 \end{bmatrix}} \overset{A}{\begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}} \overset{M}{\begin{bmatrix} 1 & 4 \\ 0 & 1 \end{bmatrix}} = \begin{bmatrix} 1 & -4 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 6 \end{bmatrix} = \overset{B}{\begin{bmatrix} -2 & -15 \\ 1 & 6 \end{bmatrix}}$$

A, Λ, B all have something in common - eigenvalues!

$\lambda_1 = 3, \lambda_2 = 1$ (check via det & trace)

what does this mean in terms of matrix geometry?

$$Ax = \lambda x.$$

$$B = M^{-1} A M$$

$$A M M^{-1} x = \lambda x$$

$$M^{-1} A M M^{-1} x = \lambda M^{-1} x$$

$B M^{-1} x = \lambda M^{-1} x \Rightarrow \lambda$ eigenvalue of B ! eigenvector changes

$$(\vec{eig} B = M^{-1}(\vec{eig} A))$$

WHAT HAPPENS WHEN λ s ARE THE SAME? BAD CASE

SUPPOSE $\lambda_1 = \lambda_2 = 4$

one family has $\begin{bmatrix} 4 & 0 \\ 0 & 4 \end{bmatrix}$ ← only one in family because $M^{-1} M = I$

another has $\begin{bmatrix} 4 & 1 \\ 0 & 4 \end{bmatrix}$ ← TWO FAMILIES!

(bigger family)

①

② NEAREST TO DIAGONAL
JORDAN FORM

JORDAN FORM IS NOT EASY TO FIND FOR
 GENERAL MATRIX - NUMERICALLY WEIRD BUT ALGEBRAICALLY
 INTERESTING. SOME INTERESTING LINEAR ALGEBRA HISTORY
 WERE

LET'S LOOK FOR MORE IN $\begin{bmatrix} 4 & 1 \\ 0 & 4 \end{bmatrix}$ DET = 16
 TRACE = 8

B

$$\begin{bmatrix} 5 & -1 \\ 1 & 3 \end{bmatrix}, \begin{bmatrix} 4 & 0 \\ 17 & 7 \end{bmatrix}, \begin{bmatrix} a & b \\ c & 8-a \end{bmatrix} \leftarrow \text{note det 16}$$

$$\text{trace} = 8$$

$$(8a - a^2) - bc = 16. \text{ same } \lambda \text{ s and } \# \text{ of independent } \vec{e}_i \text{ s}$$

EXAMPLE

$$\begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\lambda_1 = 0 = \lambda_2 = \lambda_3 = \lambda_4$$

Two $\vec{e}_i$ s (dim $N(\lambda) = 2$)

① change to 7; no change to λ or $\# \vec{e}_i$ s

$$\begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\lambda_1 = 0 = \lambda_2 = \lambda_3 = \lambda_4$$

$$\dim N(A) = 2$$

BUT NOT SIMILAR!

JORDAN BLOCK J_i

has 1 eigenvector

$$\begin{bmatrix} \lambda_i & & 0 \\ & \lambda_i & \\ 0 & & \lambda_i \end{bmatrix}$$

JORDAN'S THEOREM: EVERY SQUARE A IS SIMILAR TO
JORDAN MATRIX J

$$J = \begin{bmatrix} J_1 & & \\ & J_2 & \\ & & \ddots \\ & & & J_n \end{bmatrix} \quad \# \text{blocks} = \# \vec{e}_j$$

good case: J is Λ

WHY DO WE CARE?